

# Developing for Optimal Performance in SharePoint Online

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**SharePoint**  
*intersection*



**Office 365**  
*intersection*

# Designing for Optimal Performance in SharePoint Online



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Microsoft MVP (Office Development, Office Servers and Services)  
National Office 365 Solution Manager  
Cardinal Solutions Group

*@spmcDonough  
on Twitter  
(for heckling  
purposes)*



# About Cardinal



Founded in 1996  
Cincinnati Ohio



350+ FTEs  
\$50M+ Revenue



Cincinnati  
Columbus  
Charlotte  
Raleigh  
Tampa



Mobile  
Portals & Collab  
UXD  
Application Dev  
WEM  
BI



Agile Coaching  
Business Analysis  
Project Management

# Our Agenda

- SharePoint Online (SPO) Implementation
- Acknowledging the Reality of Plumbing
- SharePoint Online Diagnostics and Tools
- Design and Development Guidance
- Samples and Examples
- Questions and Answers Throughout!
- References



But first ...





An important note

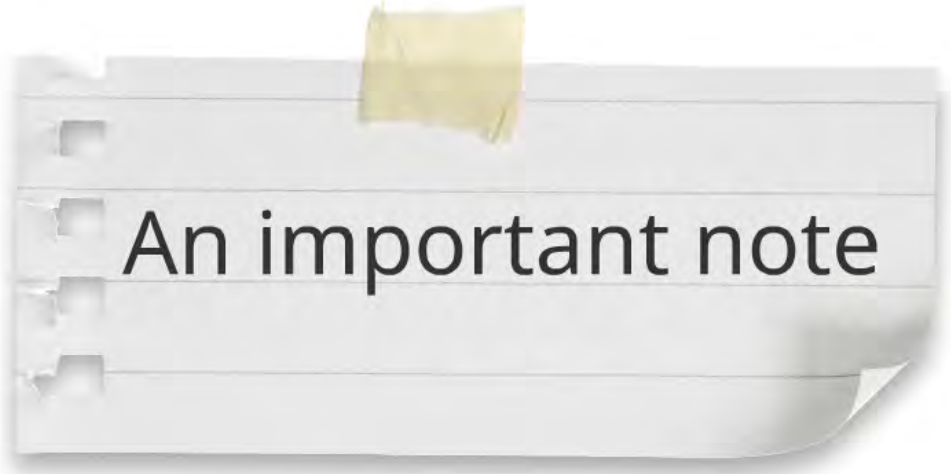


This is  
Office 365



changing and updating it"

Please don



An important note

**Office 365 is an  
"evergreen service"**



meaning "Microsoft is always changing and updating





**Office 365 is an  
"evergreen service"**

meaning "Microsoft is always changing and updating it"

**What I show you today ...**

- will probably be true tomorrow



# always changing and updating

## What I show you today ...

- will probably be true tomorrow
- has a good chance of being true next week
- might be true in month
- probably worth questioning and re-evaluating in a year



Please don't dig this up in five years and then send me hate mail because I presented something that is no longer accurate due to a SharePoint Online service change.



Please don't dig this up in five years and then send me hate mail because I presented something that is no longer accurate due to a SharePoint Online service change.



**Dear Sean,**

I was reviewing a presentation you put together five years ago, and I found elements that were incorrect. You are a horrible person and you should never touch SharePoint Online again.

Love you lots!  
- an attendee





# First Stop:

Some basic  
SharePoint farm  
architecture

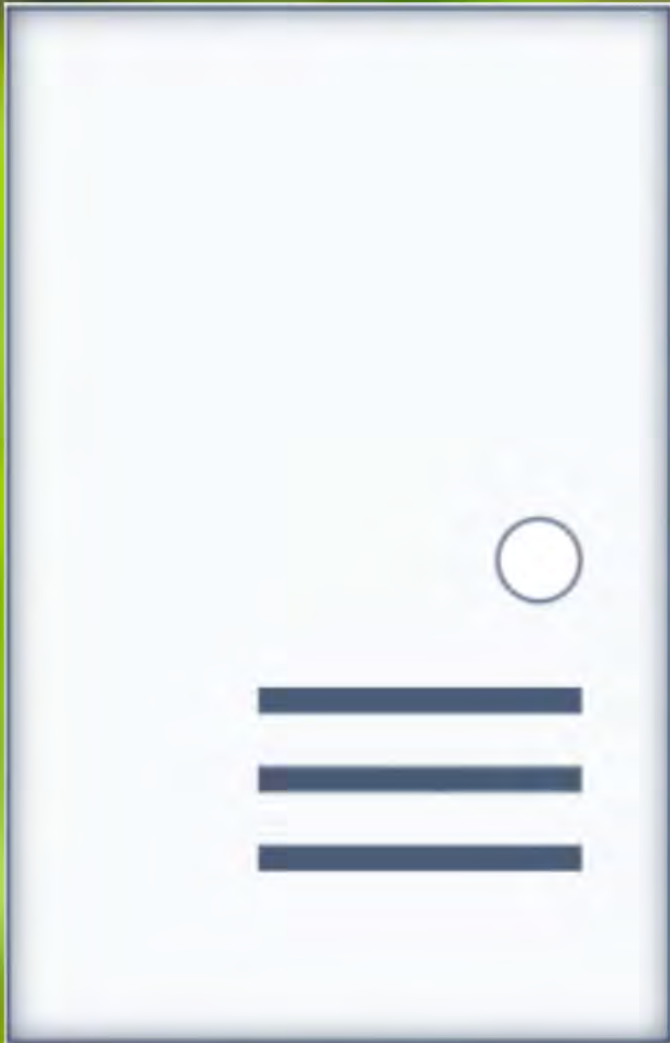
(and why  
that matters  
with SPO)



Welcome to the farm!

# Look Ma - I'm a farm!

- Single server SharePoint farm
- Runs SQL Server and SP roles
- Common for development
- No fault tolerance or high availability
- Not acceptable for most production scenarios



<1,000 users

Fault tolerance for simple workloads with small volumes of content

Two tiers:

- Combined front-end and batch processing servers
- Database servers

Scale the number of servers as needed.



# The "Small Farm"

- Common setup for smaller organizations and test scenarios
- Redundancy achieved for SharePoint (but not SQL Server)
- Limited load-balancing ability



<10,000 users

Dedicated search servers for up to 10 million items.

Three tiers:

- Front-end servers
- Batch processing servers
- Database servers

Scale the number of servers as needed.

Front end



Batch processing



Databases



Dedicated search servers



# "Mid-Size" Farm

- comes in many different configurations and server combinations depending on the farm's intended purpose (collaboration, publishing, business intelligence, and so on)
- Fault tolerant and highly available across multiple roles/services

# might think that SPO is simply an extension of this patt

## More than 10,000 users

Additional server types to support large farms.

This farm represents each of the server roles that are recommended. For each server role the servers are configured identically. Scale each server role independently. Large farms benefit by adding dedicated servers for Distributed Cache and by adding Request Management.

## "Larger Farm"

Distributed Cache and Request Management



Front end



Batch processing



Databases



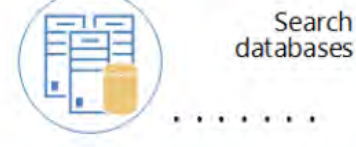
Dedicated search servers



Query



Crawl



Search databases

Specialized workloads



- super-sized
- handles all the "basic" stuff plus specialized workloads
- fault-tolerant on multiple levels and scalable across workloads

Databases



.....



.....

Search  
databases

well, not really ...

You might think that SPO is simply an extension of this pattern.

### More than 10,000 users

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Distributed Cache and Request Management



Front end



Batch processing



Databases



.....

Dedicated search servers



Query

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Crawl

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Search  
databases

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Specialized workloads



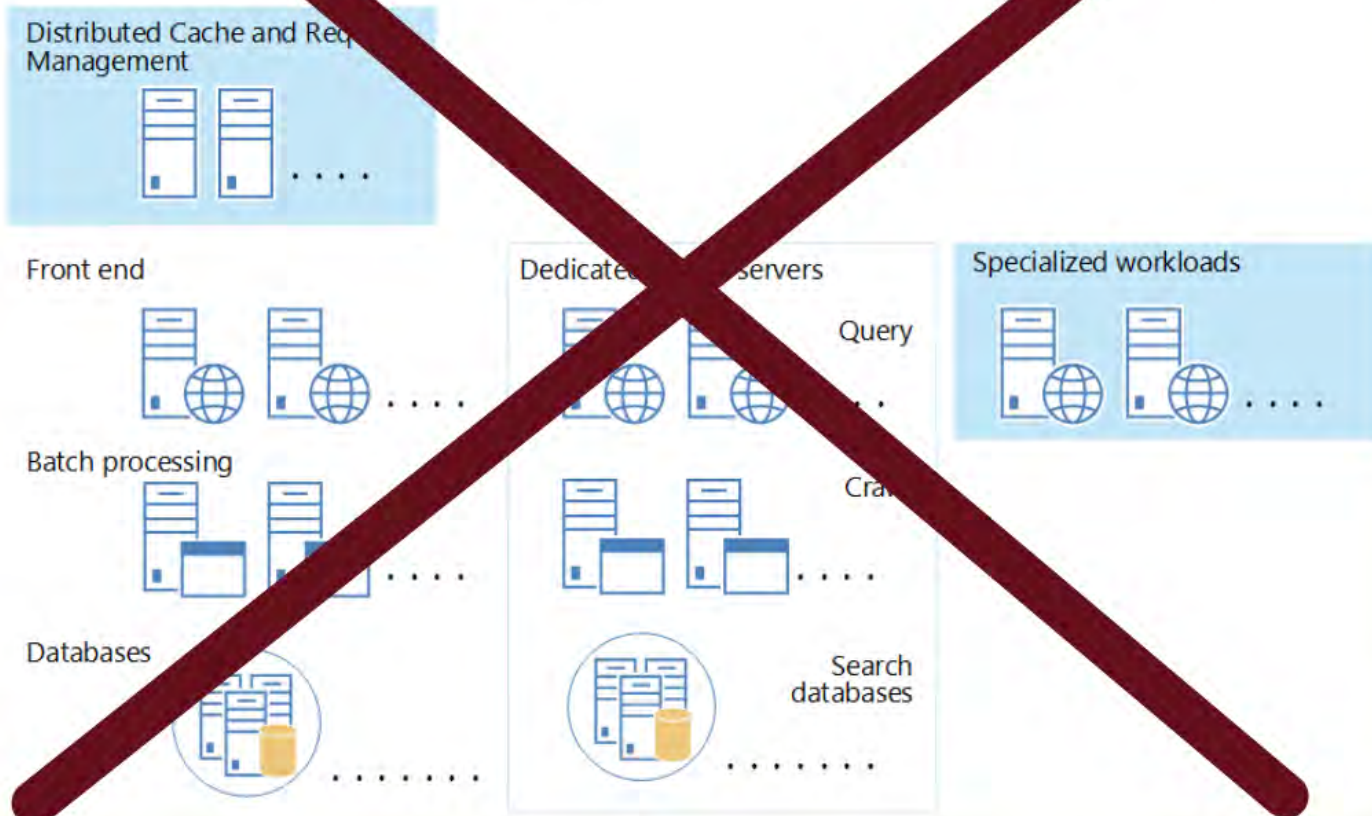
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It is  
not.

well, not really ...

You might think that SPO is simply an extension of this pattern.



This is a stamp  
too (well covered of them)



This is a stamp  
too (well, several of them)

Datacenter 1..N:

Network 1..N:

Disaster Recovery Datacenter 1..N:

Network 1..N:

Grid Manager

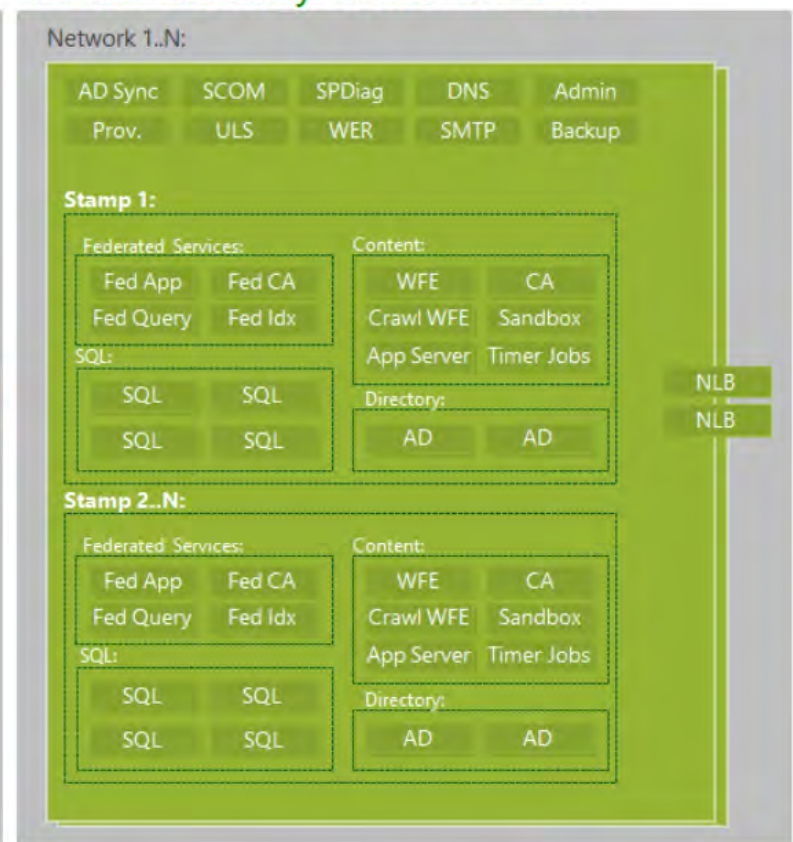


# This is a stamp too (well, several of them)

Datacenter 1..N:



Disaster Recovery Datacenter 1..N:



- Grid Manager
- Global Directory
- Tenant Admin (UI)
- Commerce backend
- DNS (multiple)
- OrgID Auth, Svc.
- Incident Management
- Azure (Windows/SQL)
- CDN Services

Looking at the representation of an individual stamp, you might think it's only 16 servers.

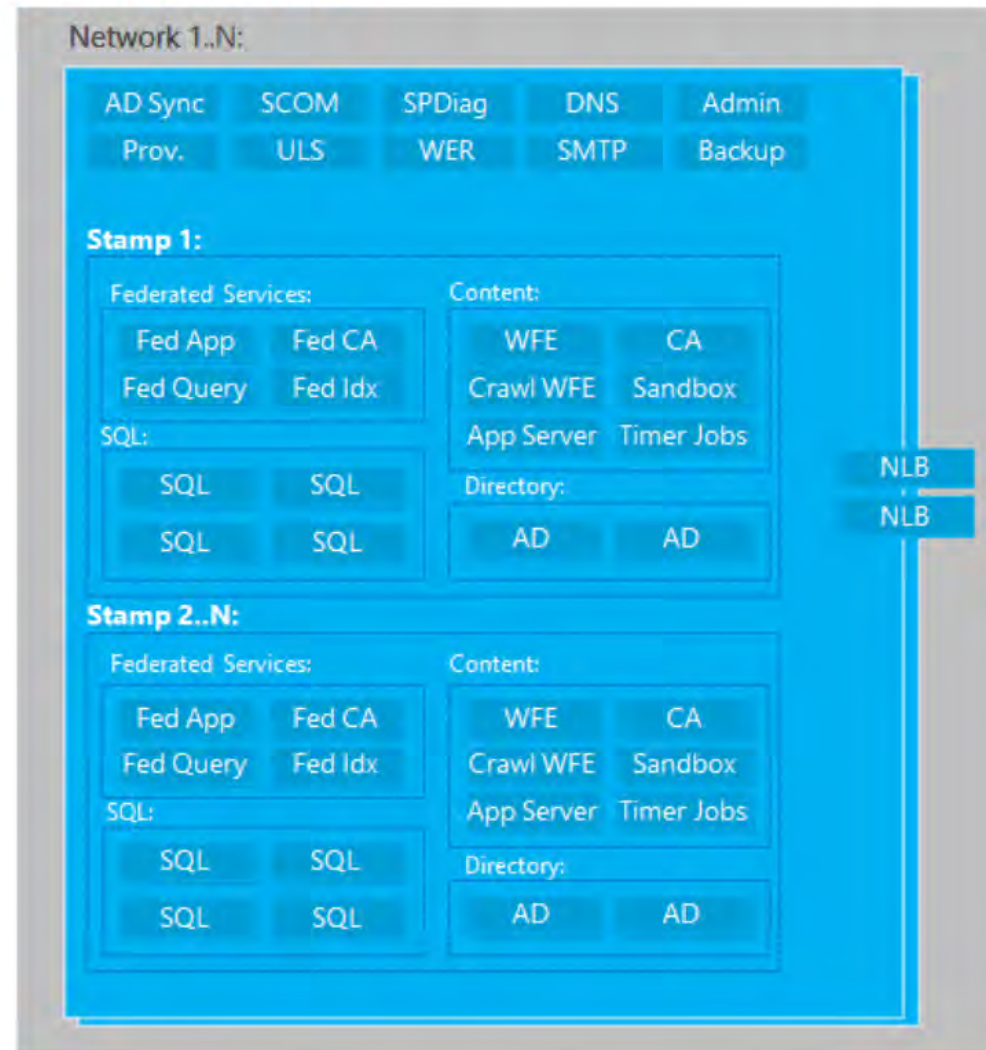
Are you ready for



THIS  
too (well,

Each datacenter has two or more stamps per SPO environment for high-availability.

### Datacenter 1..N:



Looking at the representation of an individual stamp, you might think it's only 16 servers.



Prov.

ULS

WER

SMTP

Backup

## Stamp 1:

### Federated Services:

Fed App

Fed CA

Fed Query

Fed Idx

### SQL:

SQL

SQL

SQL

SQL

### Content:

WFE

CA

Crawl WFE

Sandbox

App Server

Timer Jobs

### Directory:

AD

AD

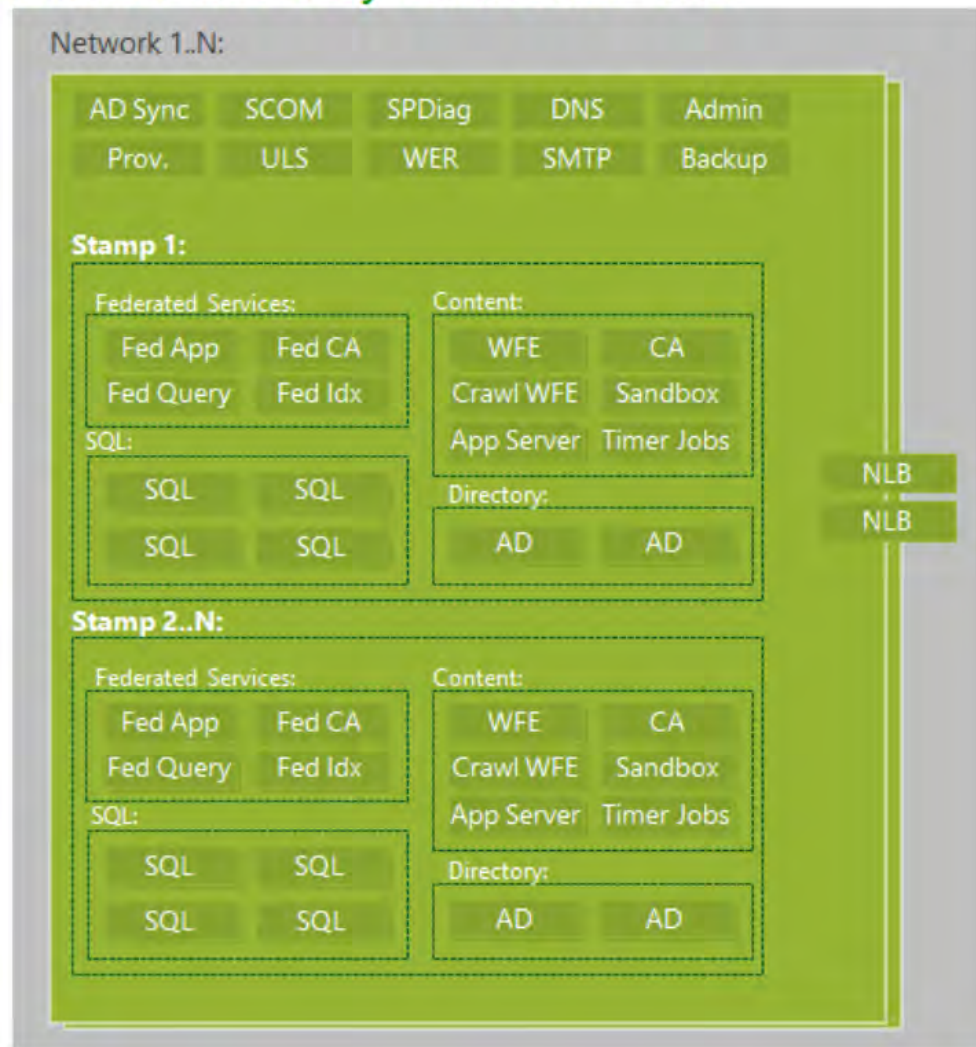
## Stamp 2..N:

### Federated Services:

### Content:

# s is a stamp (several of them)

## Disaster Recovery Datacenter 1..N:

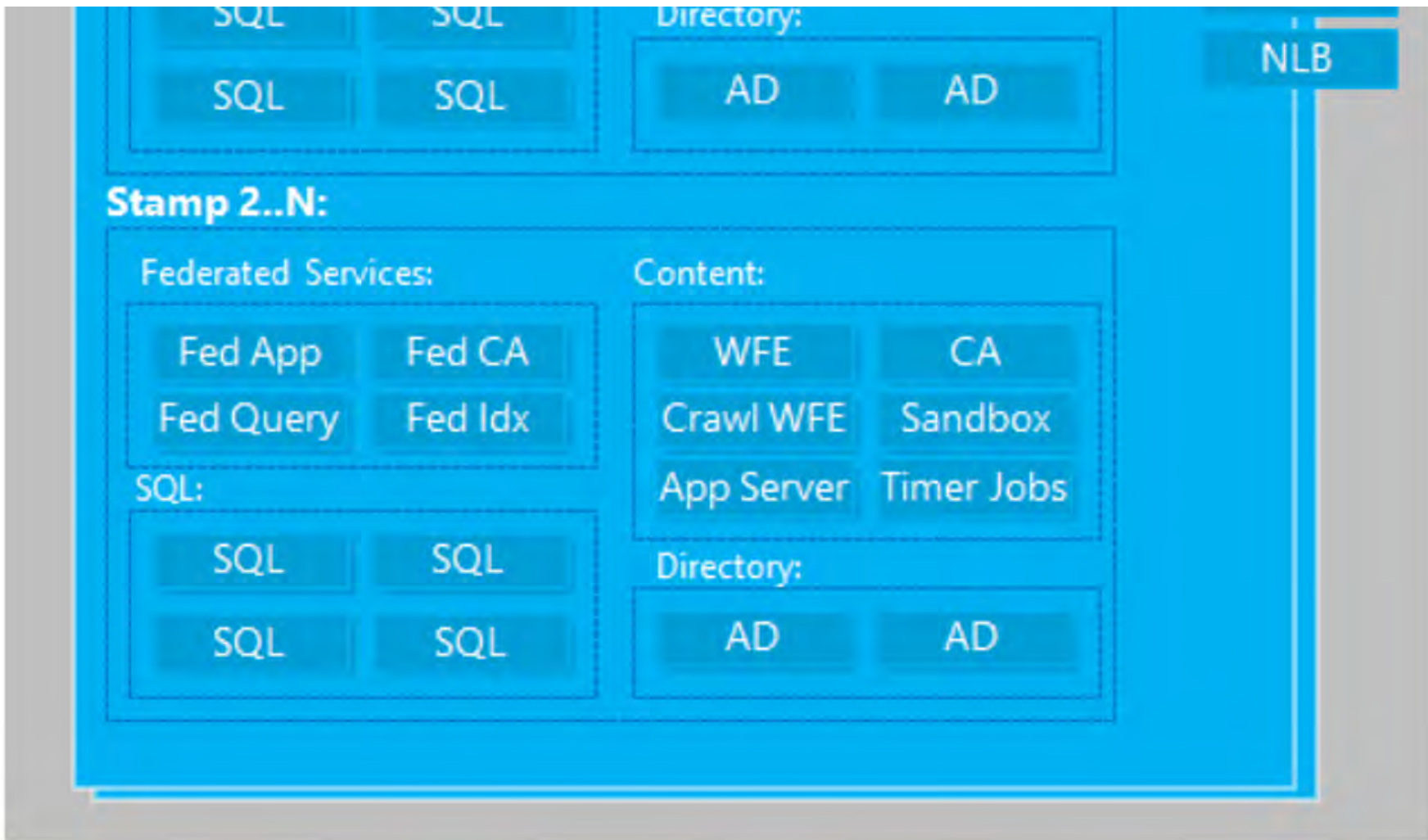


- Grid Manager
- Global Directory
- Tenant Admin (UI)
- Commerce backend
- DNS (multiple)
- OrgID Auth, Svc.
- Incident Management
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Additional stamps exist in a different region for redundancy and failover.

Are you





Looking at the representation of an individual stamp, you might think it's only 16 servers.

Are you  
ready for  
the kicker?





The exact number of servers in a SharePoint Online stamp is variable.

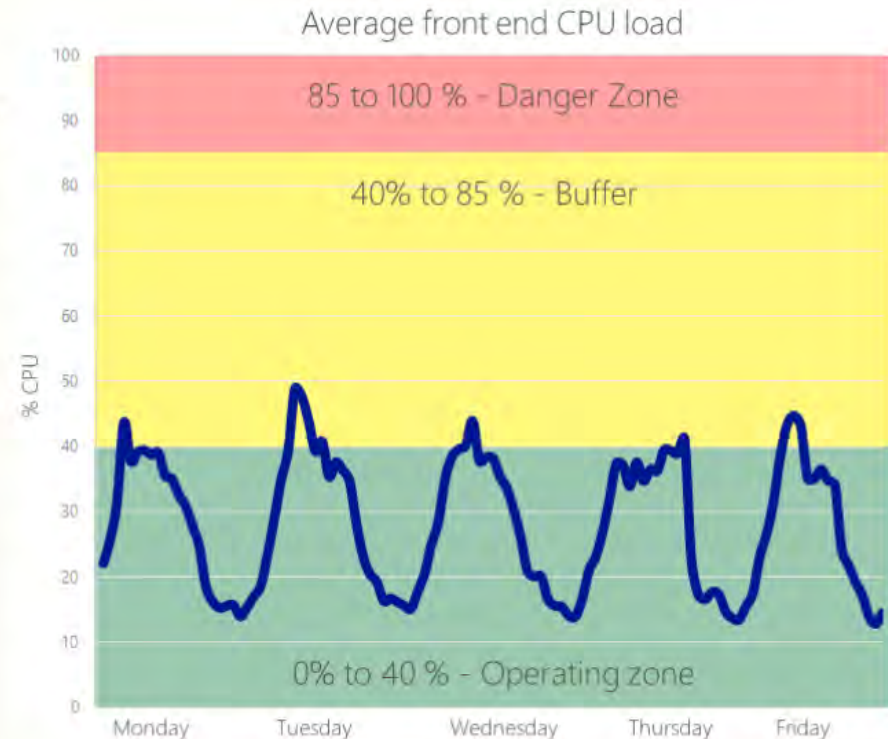
The number of servers per





# The exact number of servers in a SharePoint Online stamp is variable.

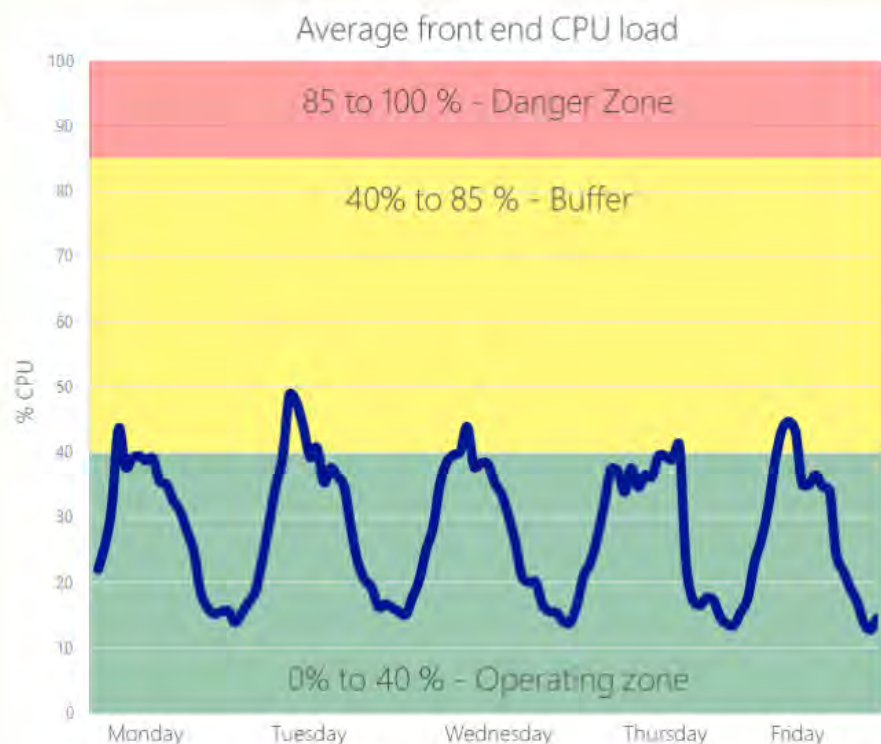
The number of servers per stamp varies because the server count is adjusted based on average front-end CPU load.



- If load rises above 40%, additional servers are automatically provisioned and added to the stamp

# SharePoint Online stamp is variable.

The number of servers per stamp varies because the server count is adjusted based on average front-end CPU load.



- If load rises above 40%, additional servers are automatically provisioned and added to the stamp.
- If load drops, servers are decommissioned.

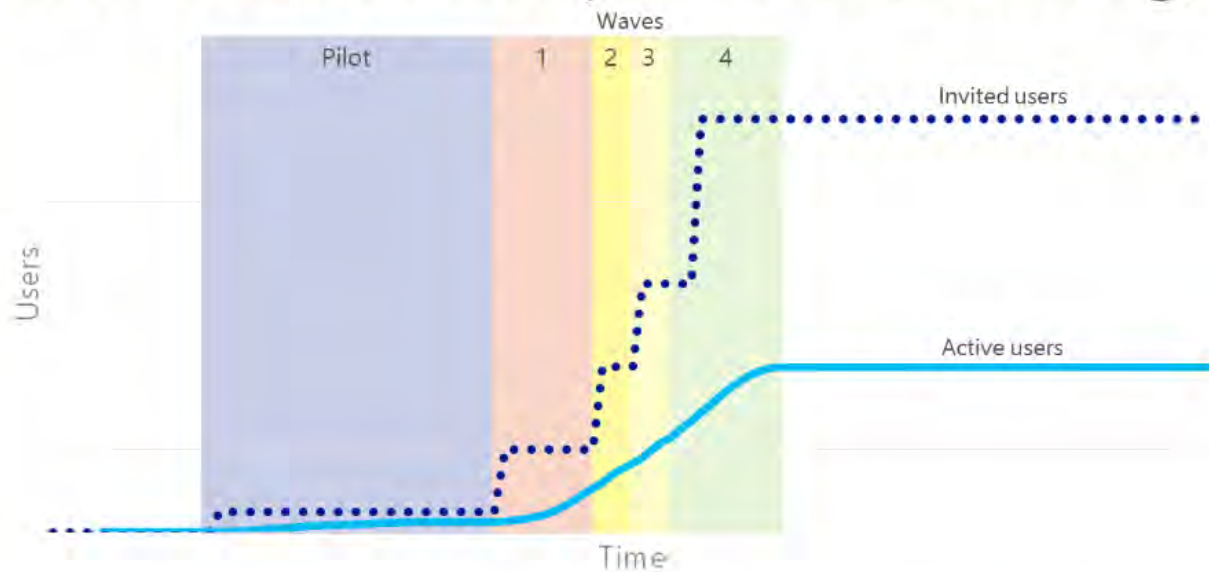
# Adding and removing is not an instantaneous process, though.



an control load (for example, gradually increasing the number of users over time when you roll out a site) you should. It w



# Adding and removing is not an instantaneous process, though.



If you can control load (for example, gradually increasing the number of invited users over time when you roll out a site), you should. It will give the provisioning system time to adjust/compensate for growing load.

If you remember only one thing in this discussion of stamps and elastic capacity, please let it be this one point ...





Load  
testing  
is futile.

astic nature of a stamp, there's really no way to effectively load t

g the number of  
uld. It will give  
growing load.



please let it be this one point!!!

# Load testing is futile.

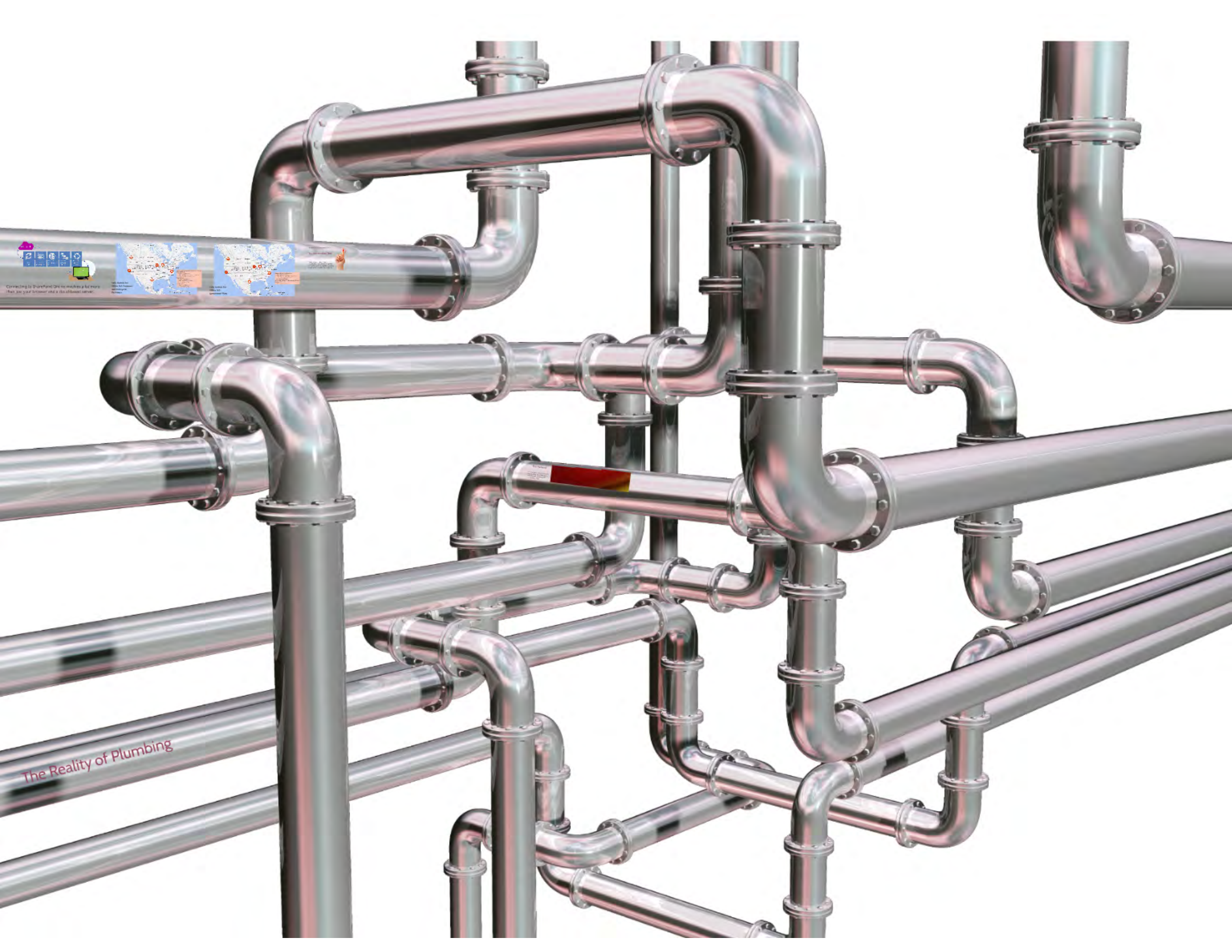
- Given the elastic nature of a stamp, there's really no way to effectively load test SPO. Any numbers you get or produce are essentially meaningless in the grand scheme of things.
- Rather than load testing, focus instead on the items we're going to cover in the rest of this presentation. They'll help you avoid poorly performing pages and sites.



Welcome to the farm!



# The Reality of Plumbing



Connecting to SharePoint Online requires a lot more than just knowing the address.



The Reality of Plumbing

# The Network



# The Network

If we're talking about end-to-end performance, we really need to start with the plumbing that carries everything.



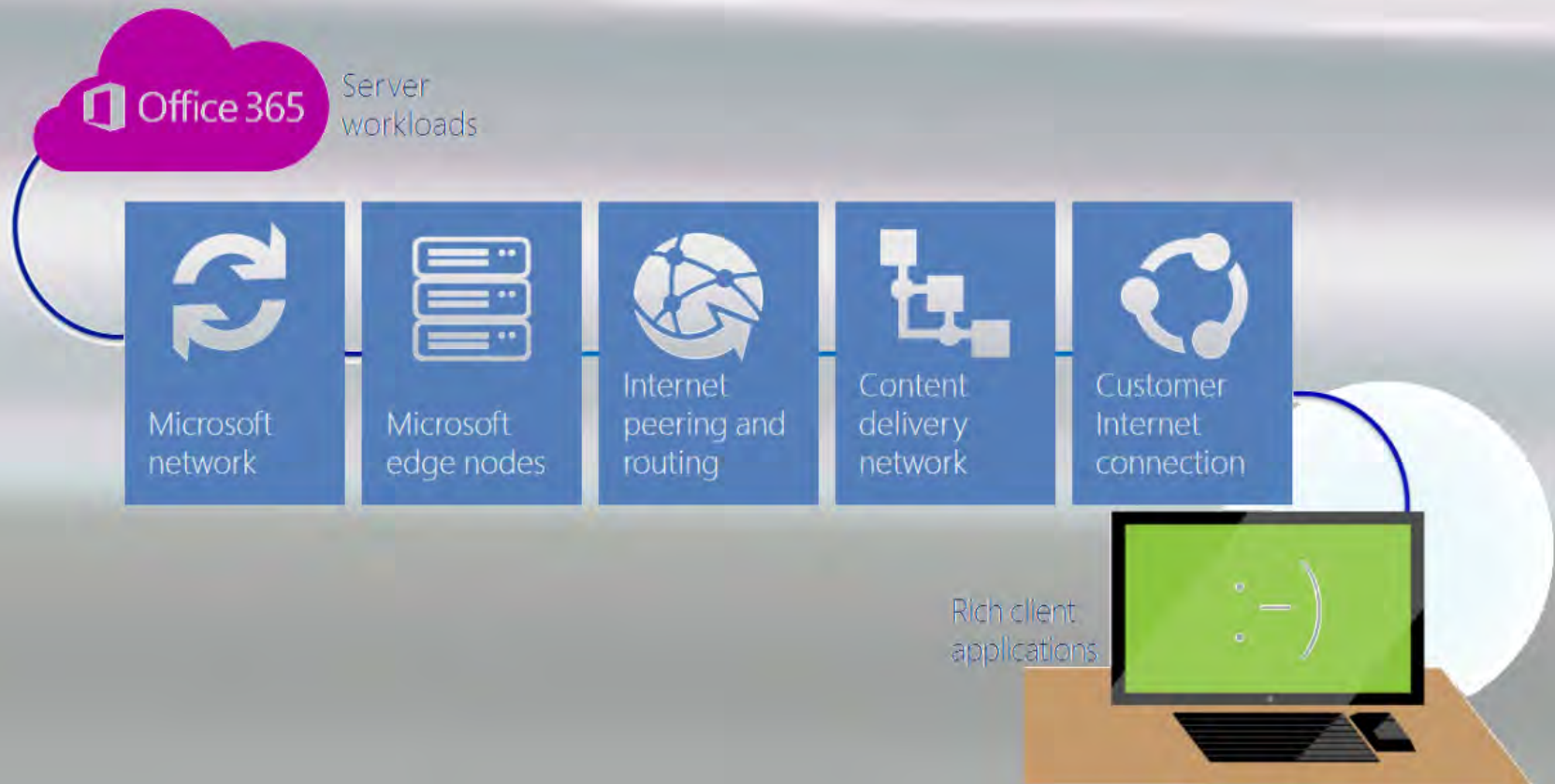
Although it's easy to abstractly refer to the transport layer as "the network" ...



... the reality is that there's a lot of routing, traversal, and redirection between client workstations and SharePoint Online.



If the network is "out of whack,"  
it can look like SharePoint  
Online itself is the issue.



Connecting to SharePoint Online involves a lot more than just your browser and a cloud-based server.

# Data Centers for Office 365 Consumer and Enterprise Customers



- Quincy, WA; Chicago, IL; San Antonio, TX; and Des Moines, IA**
  - Azure Active Directory
  - Office 365 (Exchange Online, SharePoint Online, and Skype for Business)
- Boydton, VA**
  - Azure Active Directory
  - Office 365 (Exchange Online)
  - Dynamics CRM Online
- San Jose, CA**
  - Azure Active Directory
  - Dynamics CRM Online



- Boydton, VA and Des Moines, IA**
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- Azure Active Directory

**Data Centers for  
Office 365  
Government Plans**

We don't have time to cover all the plumbing in this session ...

So, remember this

If you've spent a lot of time

We don't have time to cover all the plumbing in this session ...

## So, remember this:

If you've spent a lot of time troubleshooting in SharePoint Online (to little or no effect), maybe you should zoom out and consider the network.





Okay, so it really feels like there is a tangible performance problem.

Okay, so it really feels like there is a tangible performance problem.



How do you prove it objectively?



The good news: the  
destruction of  
computer equipment  
is not necessary!

objectively?

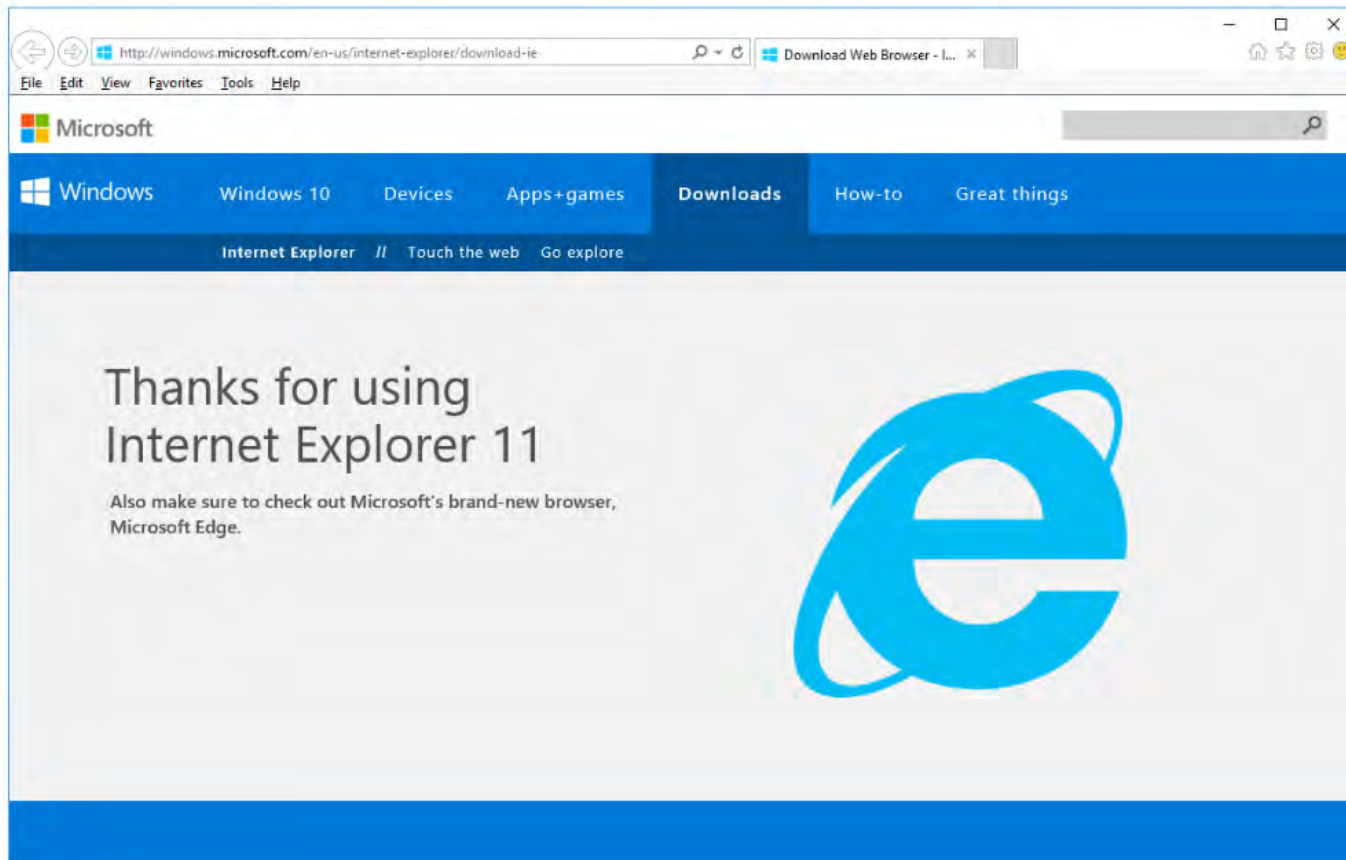
Meet your primary  
diagnostic tool.



Meet your primary  
diagnostic tool.



In all likelihood, you already  
have it on your system.



Hello,  
Internet  
Explorer!



like



Um ...  
you're  
kidding,  
right?

None!



Um ...  
you're  
kidding,  
right?

Nope!



https://cardinalsolutions.sharepoint.com/sites/drive/Pages/Home.aspx

Office 365 Sites cardinal

Drive everyday

Drive Departments Projects Forms & Policies Support

Wellness

Our wellness program is in full force. Click to [learn more](#) about this new initiative!

**DEMO**

Name / Path	Protocol	Method	Status	Content type	Received	Time	Initiator / Type	Size
ev.owa27ns=PendingRequest&ev=PendingNotificat... https://outlook.office365.com/owa/	HTTPS	GET	200 OK	text/html		34.44 s		
?d={m:[t:403263,i:1,ct:1455765292892,a]}https%253A... https://clientlog.portal.office.com/l/	HTTPS	GET	200 OK	image/gif	826 B	52.03 ms	image	
WsaUpload.ashx https://cardinalsolutions.sharepoint.com/_layouts/15/	HTTPS	POST	200 OK	text/plain	2 B	242.18 ms	XMLHttpRequest	
Home.aspx https://cardinalsolutions.sharepoint.com/sites/drive/Pages/	HTTPS	GET	200 OK	text/html	75.28 KB	1.27 s	document	
corev15.css?rev=hEfCTS7Nk%2B0p4YuMlwUog%3D%3DTAG103 https://cardinalsolutions.sharepoint.com/_layouts/15/1033/styles/Themable/	HTTPS	GET	200 OK	text/css	47.46 KB	183.43 ms	link	
IIABGlobal.css https://cardinalsolutions.sharepoint.com/sites/drive/Style%20Library/IIAB/	HTTPS	GET	200 OK	text/css		140.58 ms	link	
initstrings.js https://cdn.sharepointonline.com/16282/_layouts/15/16.04921.1218/1033/	HTTPS	GET	200 OK	application/java...	6.35 KB	12.46 ms	script	

0 errors 88 requests 2.31 MB transferred 54.12 s taken (DOMContentLoaded: 2.96 s, load: 5.11 s)

Request URL: https://outlook.office365.com/owa/ev.o...  
Request Method: GET  
Status Code: 200 / OK

Request Headers  
Response Headers  
Cache-Control: no-cache, no-store  
Content-Encoding: none  
Content-Type: text/html; charset=UTF-8  
Date: Thu, 18 Feb 2016 03:15:00 GMT  
Expires: -1  
Pragma: no-cache

- \* may be due to routing issues (as in "number of hops")
- \* plenty of other possibilities

# Demo Takeaways

HTTP

Response  
Headers

waiting on server -  
generally zero or  
near zero

time spent  
processing on  
server (in ms)  
- ideally low

- SPIisLatency
- SPRequestDuration
- X-SharePointHealthScore — 0 to 10  
(you want 0)

## Generally speaking ...

Name / Path	Protocol	Method	Result / Description	Content type	Received	Time	Initiator / Type	0m	Headers	Body	Parameters
Home.aspx https://cardinal...	HTTPS	GET	200 OK	text/html	75.36 KB	2.01 s	document		SPIisLatency: 1		
									SPRequestDuration: 1456		

$\text{Time} - (\text{SPRequestDuration} + \text{SPIisLatency}) = \text{"time lost elsewhere"}$

- \* potential network latency
- \* may be due to routing issues (as in "number of hops")
- \* plenty of other possibilities

# Demo Takeaways

HTTP

Response

waiting on server -

generally zero or

time spent

processing on

So, you've concluded that your pages are slow and you have the data to prove it!

SPIisLatency is low, and  
X-SharePointHealthScore is low,

but ...

So, you've concluded that your pages are slow and you have the data to prove it!

SPIisLatency is low, and  
X-SharePointHealthScore is low,

but ...

**SPRequestDuration is crazy high (e.g., 9000 ms)!**



Repeat after me ...

"The problem probably isn't

# Repeat after me ...

"The problem probably isn't  
SharePoint Online. It's my site."



Okay, one more time:

Repe

"The pro  
SharePoir



Repeat after me ...

"The problem probably isn't  
SharePoint Online. It's my site."

So, who's to blame?

In all likelihood

# So, who's to blame?

In all likelihood:  
blame the  
lousy\* devs.



**\*Note: not all devs are lousy devs. Just the ones who cause performance problems and knee-jerk into blaming Microsoft and SharePoint Online.**

# So, who's to blame?

In all likelihood:  
blame the  
lousy\* devs.



**\*Note: not all devs are lousy devs. Just the ones who cause performance problems and knee-jerk into blaming Microsoft and SharePoint Online.**



You →

Your →  
(lousy) dev

- Compare processing and response times for a SharePoint site or page.
- In the majority of poor performance scenarios, a combination of UI/UX , client-side code additions, and questionable customization/deployment mechanisms are to blame.
- Microsoft has indicated that the slowest 1% of pages in SPO take more than 5,000ms to load - again, usually due to customizations.

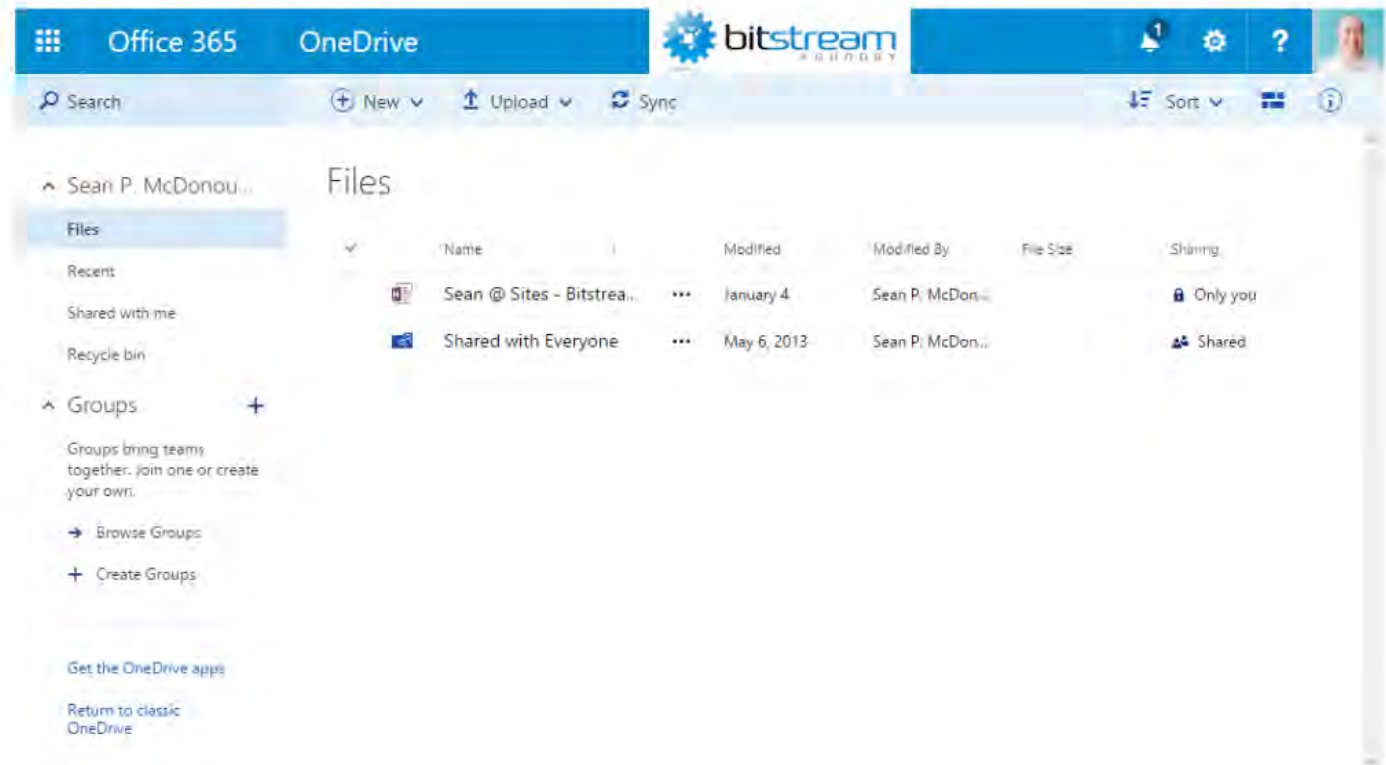
...ones who cause performance  
...ft and SharePoint Online.

- Compare processing and response times to your problematic SharePoint site or page.
- In the majority of poor performance scenarios, a combination of UI/UX , client-side code additions, and questionable customization/deployment mechanisms are to blame.
- Microsoft has indicated that the slowest 1% of pages in SPO take more than 5,000ms to load - again, usually due to customizations.

Don't believe me?



# Collect the data and validate for yourself!



- Profile your OneDrive for Business page (it's in your MySite).
- Compare processing and response times to your problematic SharePoint site or page.

- In the majority of poor performance scenarios a

Don't believe me?

"Okay, yeah - my OneDrive for Business page is really fast ... but my SharePoint pages are completely choking."



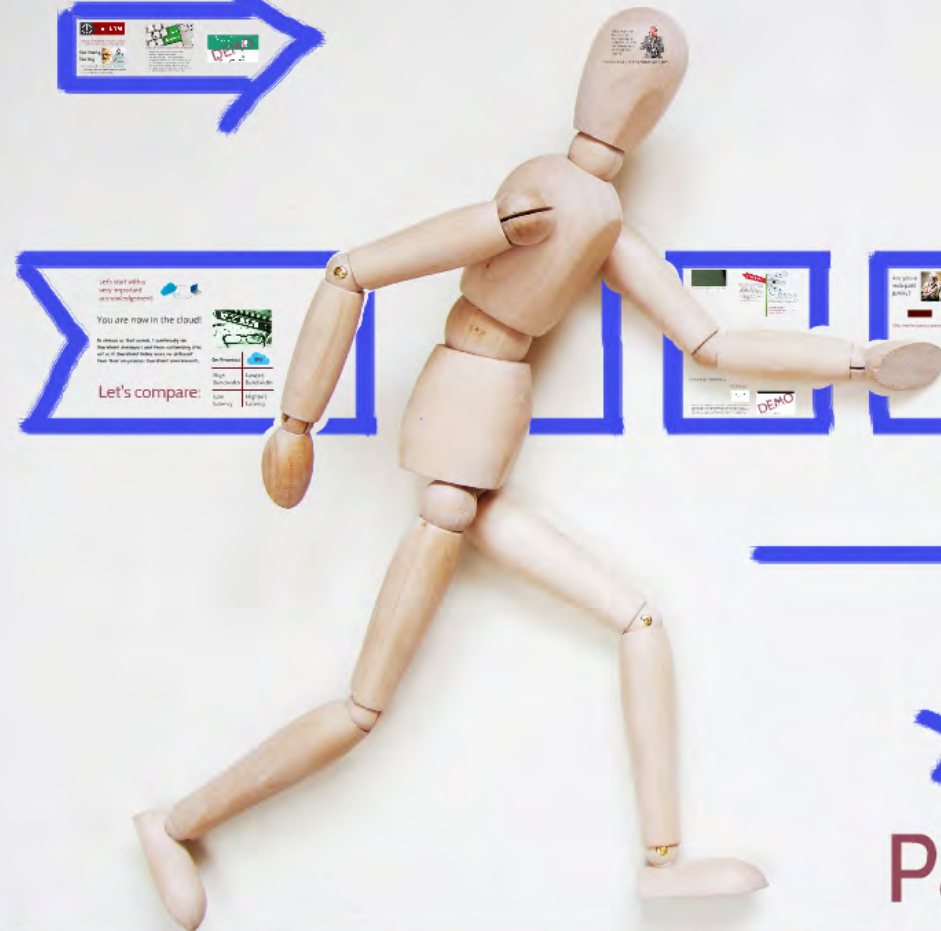
're probably thinking "What can I do



"Okay, yeah - my OneDrive for Business page is really fast ... but my SharePoint pages are completely choking."



You're probably thinking **"What can I do?"**



Let's compare:

High Security	High Reliability
High Availability	High Performance

DEMO

DEMO

This is a sandboxed solution.  
Say "no" to "one size fits all" solutions.

DEMO

DEMO

# Path to Better Performance

Let's start with a  
very important  
acknowledgement:

Let's start with a  
very important  
acknowledgement:



You are now in the cloud!

As obvious as that sounds, I continually see

acknowledgement:

# You are now in the cloud!

As obvious as that sounds, I continually see SharePoint developers and those customizing sites act as if SharePoint Online were no different than their on-premises SharePoint environments.

very important  
acknowledgement:




# You are now in the cloud!

As obvious as that sounds, I continually see SharePoint developers and those customizing sites act as if SharePoint Online were no different than their on-premises SharePoint environments.

## Let's compare:



On-Premises	 SPO
High Bandwidth	Low(er) Bandwidth
Low Latency	High(er) Latency



Failing to acknowledge the "we're in the cloud now" reality leads to a problem I simply call ...



Failing to acknowledge the "we're in the cloud now" reality leads to a problem I simply call ...

Too Many,  
Too Big



- Too many calls are made to the server.

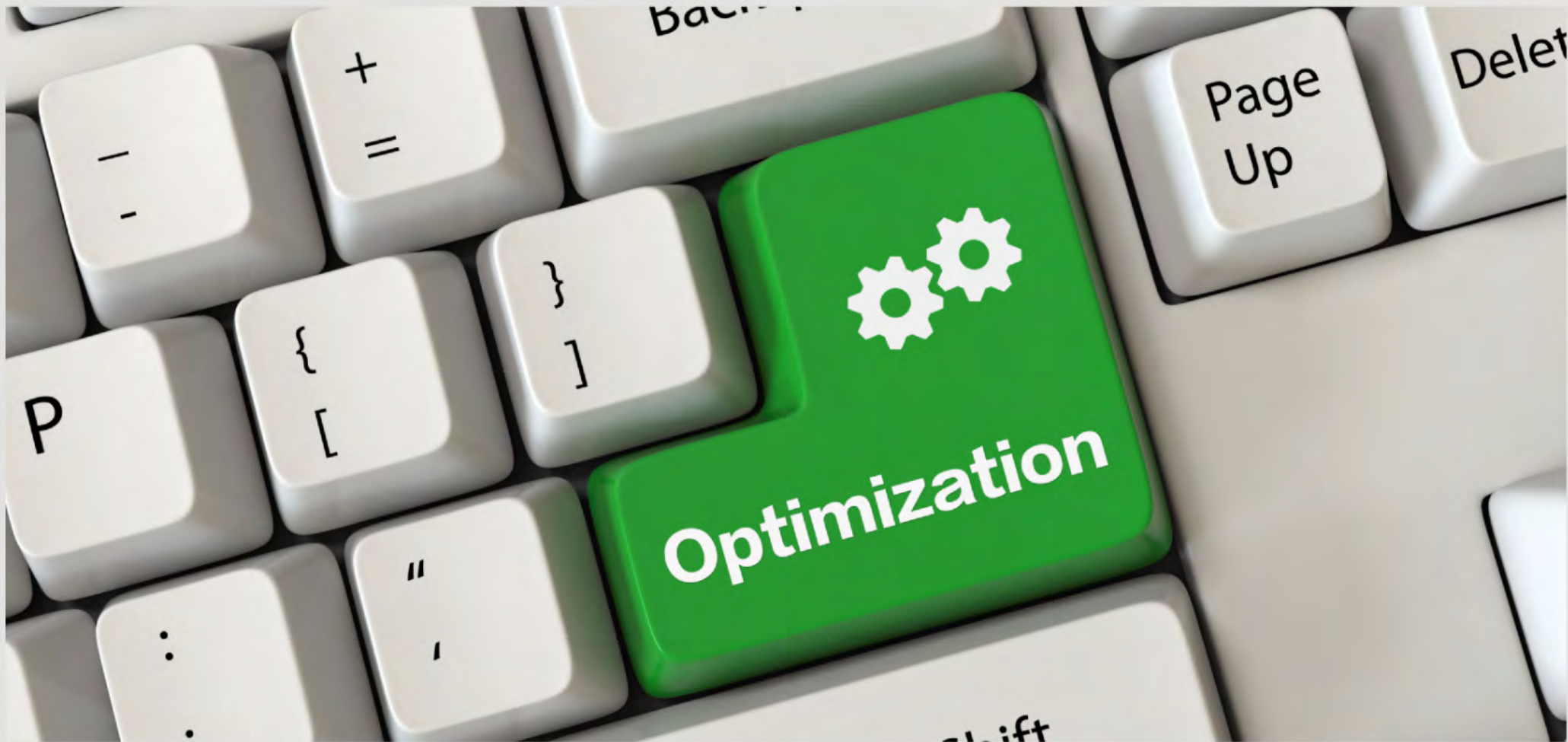


now" reality leads to a problem I simply call ...

# Too Many, Too Big



- Too many calls are made to the server.
- Too many files are referenced on pages.
- The files in-use are too large.



Consider one or more of the following:

- Minify files, especially JavaScript files.

• Resize images to usage sizes



## Consider one or more of the following:

- Minify files, especially JavaScript files.
- Resize images to usage sizes.
- Compress images (more) aggressively.
- Use sprite sheets to reduce the actual number of HTTP requests needed to retrieve images.
- Use SharePoint's Image Rendition service.
- Leverage a toolkit like Font Awesome in place of individual icons and associated files.

# Font Awesome

THE ICONIC FONT AND CSS TOOLKIT

Download

Version 4.5.0 - GitHub Project - Old 3.2.1 Docs - Created by Dave Gandy

Subscribe to Font Awesome Updates

Star 39,809

Fork 6,720



fontawesome 24.2K followers

Tweet

Font Awesome gives you a whole lot of icons that can instantly be customized — size, color, opacity, shadow, and anything that can be done with the power of CSS.



Looking for a holiday project? Why not coding? Take our Javascript course FREE. ads via Carbon

## One Font, 605 Icons

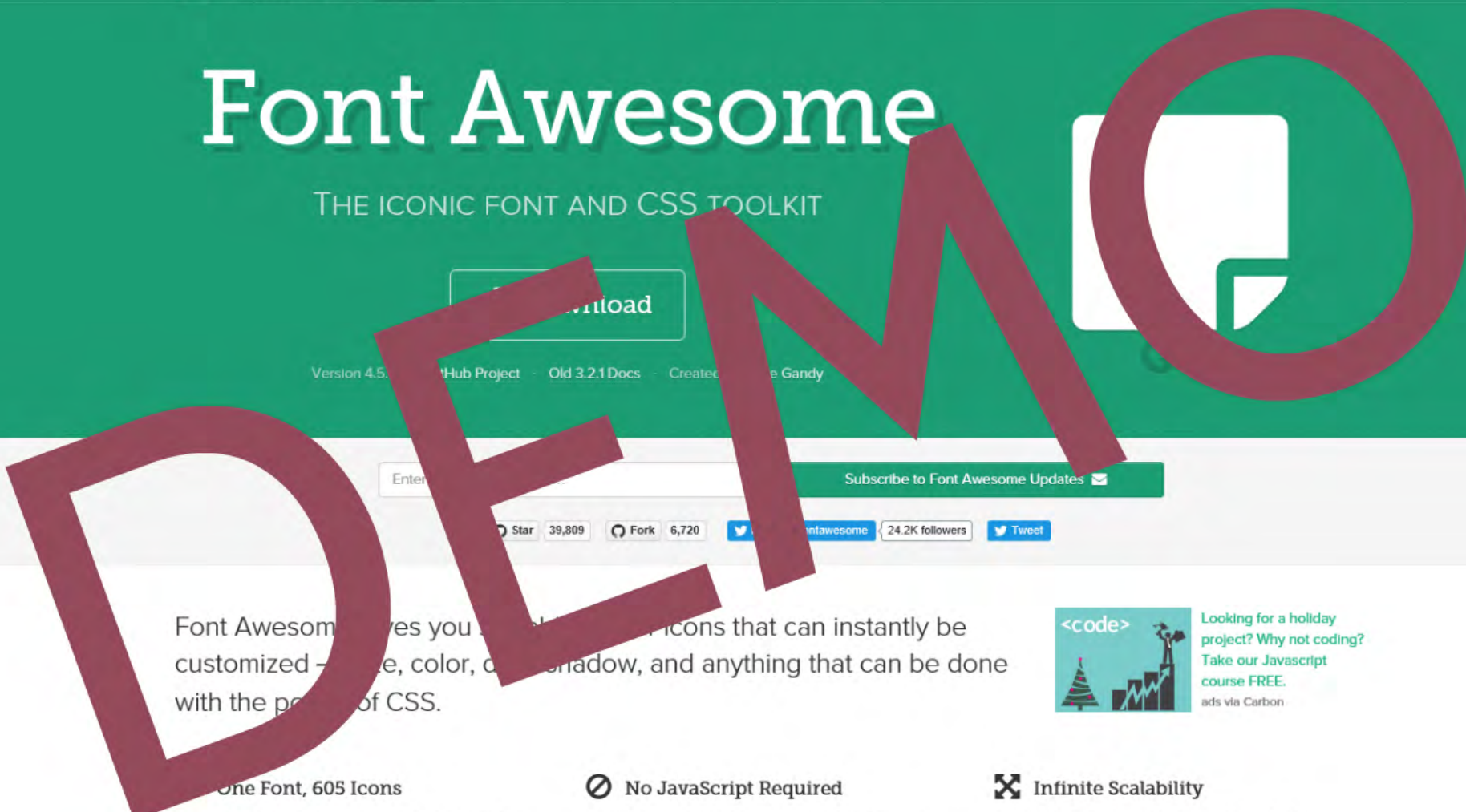
In a single collection, Font Awesome is a pictographic language of web-related actions.

## No JavaScript Required

Fewer compatibility concerns because Font Awesome doesn't require JavaScript.

## Infinite Scalability

Scalable vector graphics means every icon looks awesome at any size.

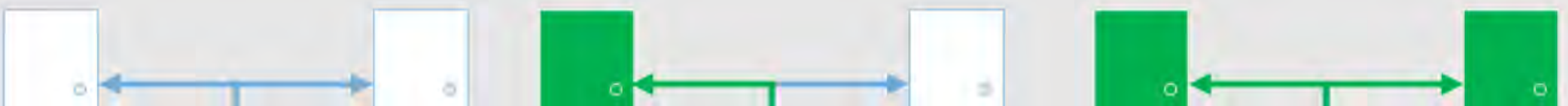




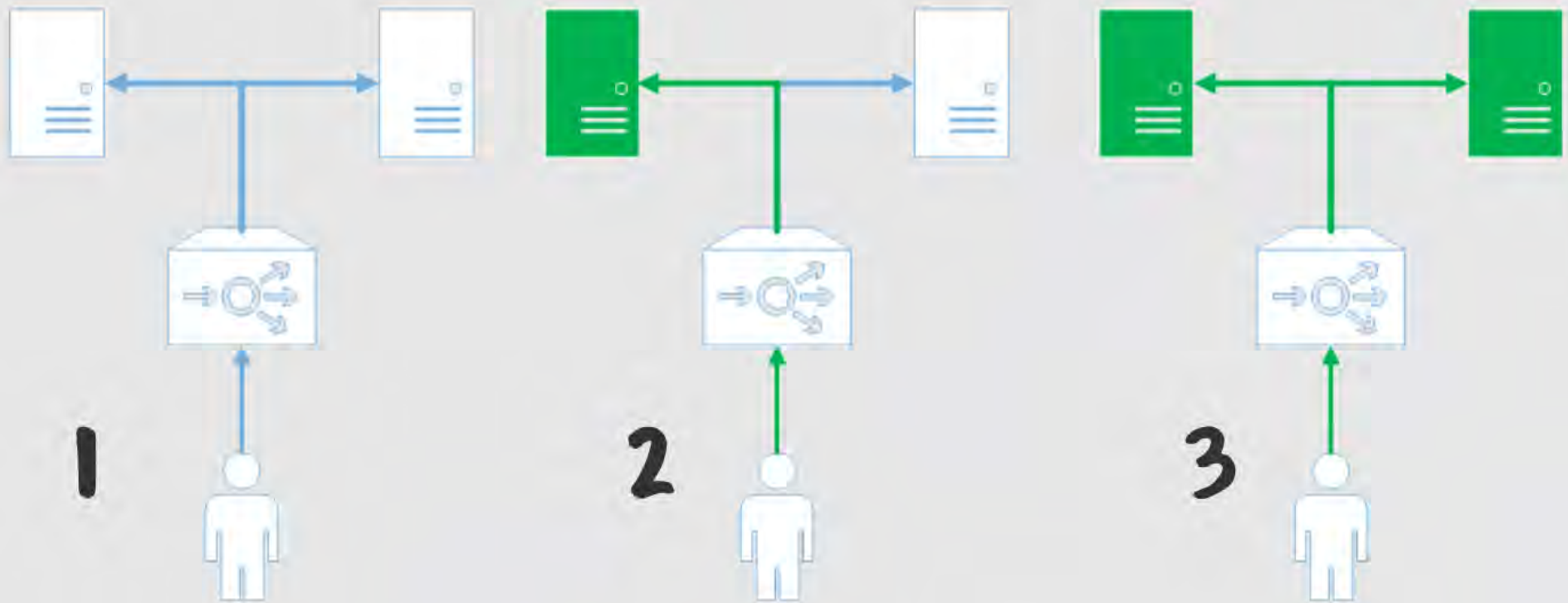
Path to Better Performance



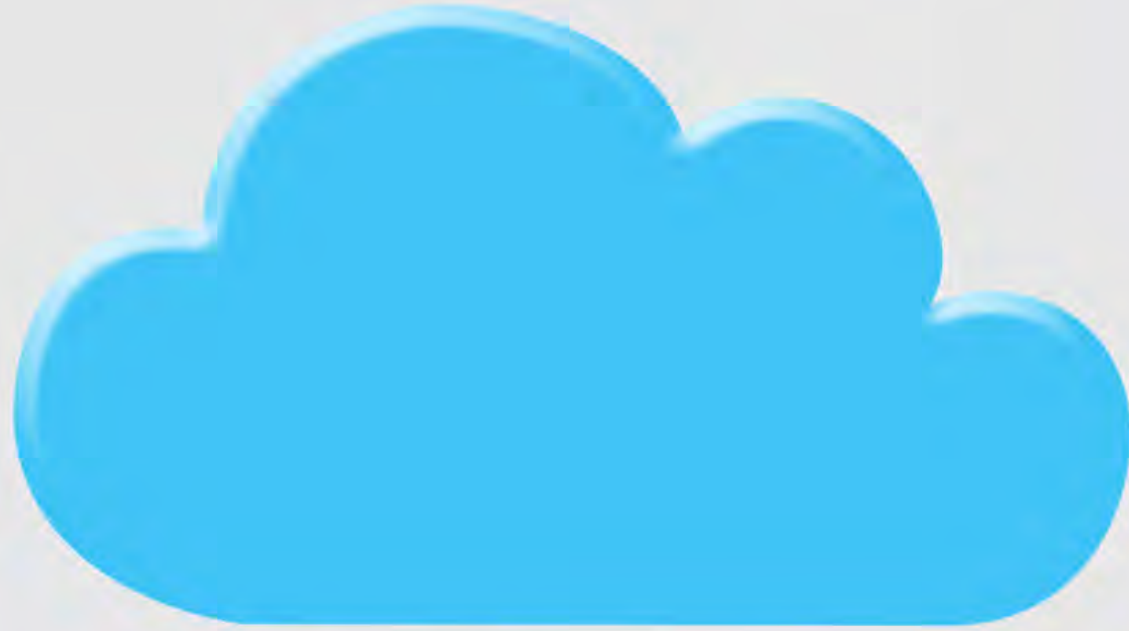
Conventional wisdom  
says caching is good.



# says caching is good.

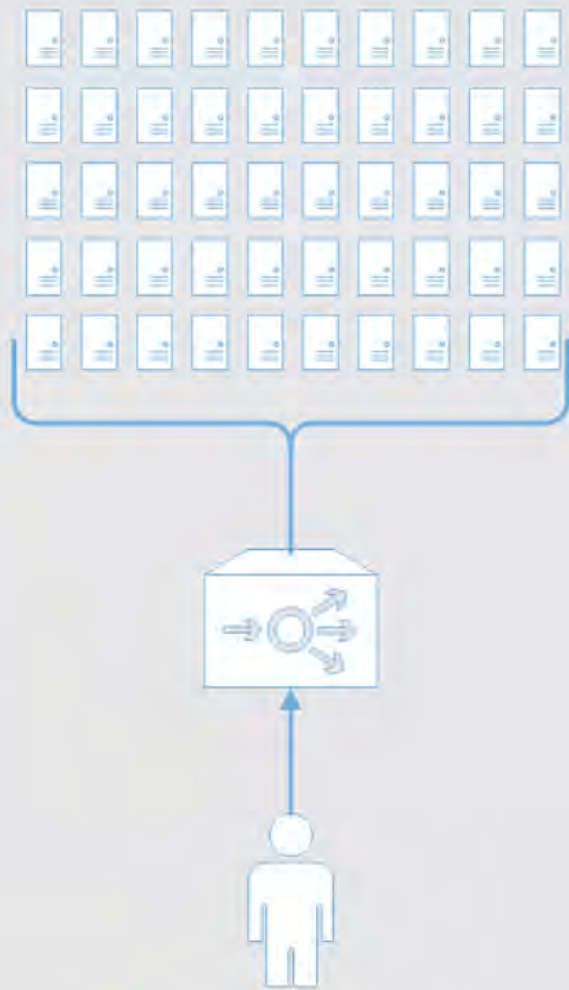


After just a few requests, the on-premises Object Cache can be "ready for action."



In the cloud, the caching equation (for per-server memory-based caches like the Object Cache) works out a bit differently.





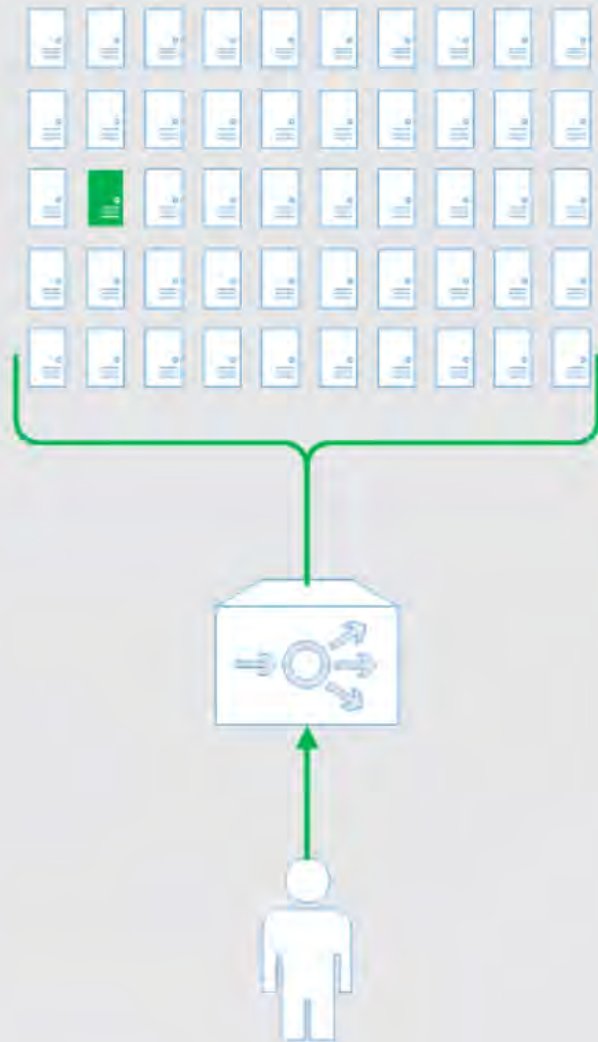
# User's Initial Request

- First thing to note: the number of WFEs tends to be \*much\* higher in the cloud versus on-premises.

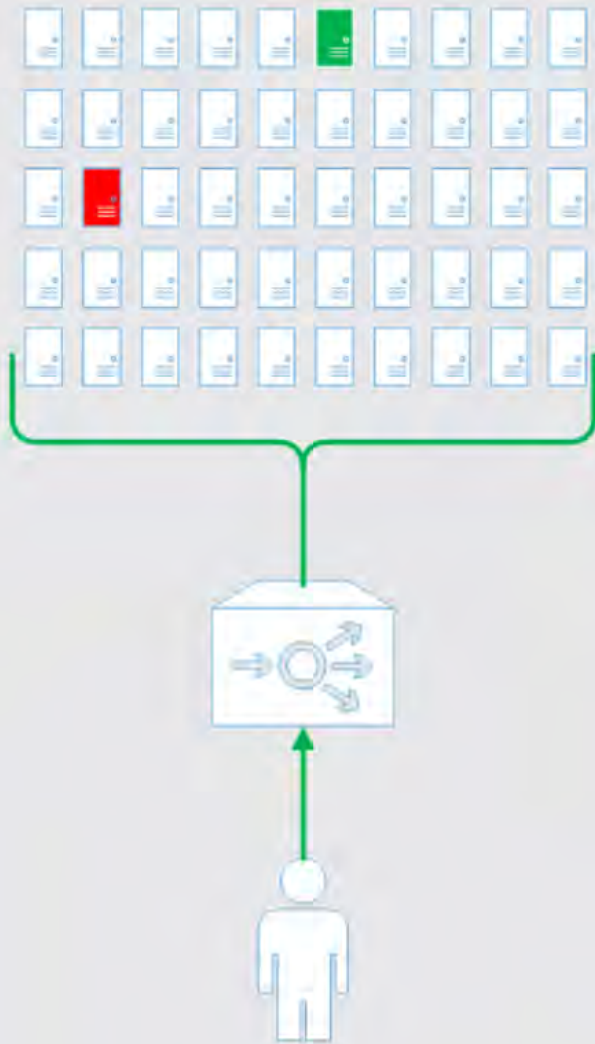


# User's Second Request

# User's Second Request

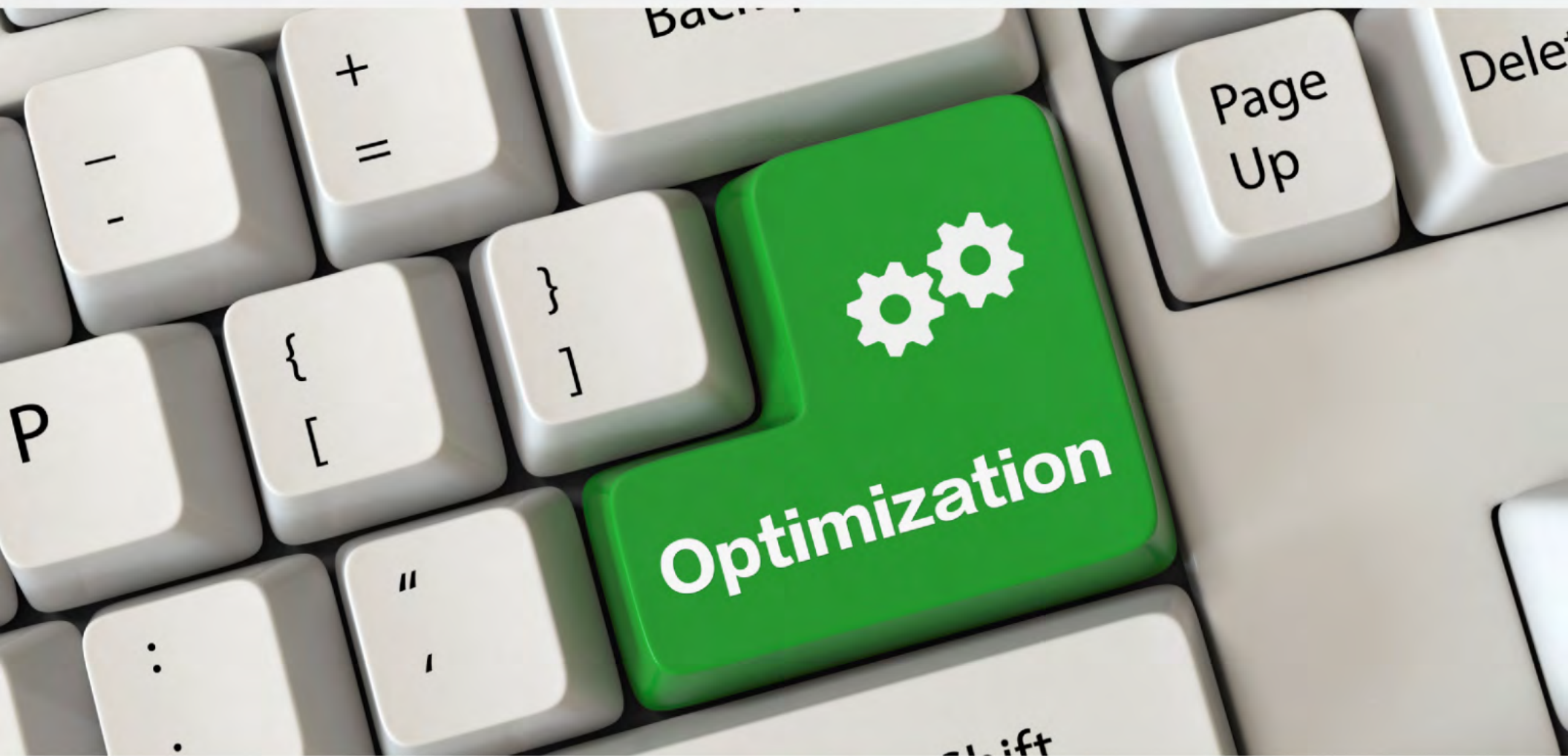


- No affinity is in use, so the chance of a user hitting the same server again is dramatically less than the on-premises scenario.



## Subsequent Requests

- Same reduced chance of hitting the WFE last visited
- Memory pressure causes much more frequent cache ejections versus on-premises.



Two significant adjustments can be made.

\* These sitemaps are then stored in the Object

Navigation style  
has a huge impact  
on performance.

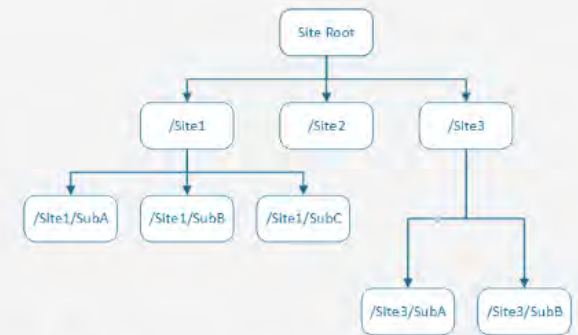
CHOOSE

CHOICE

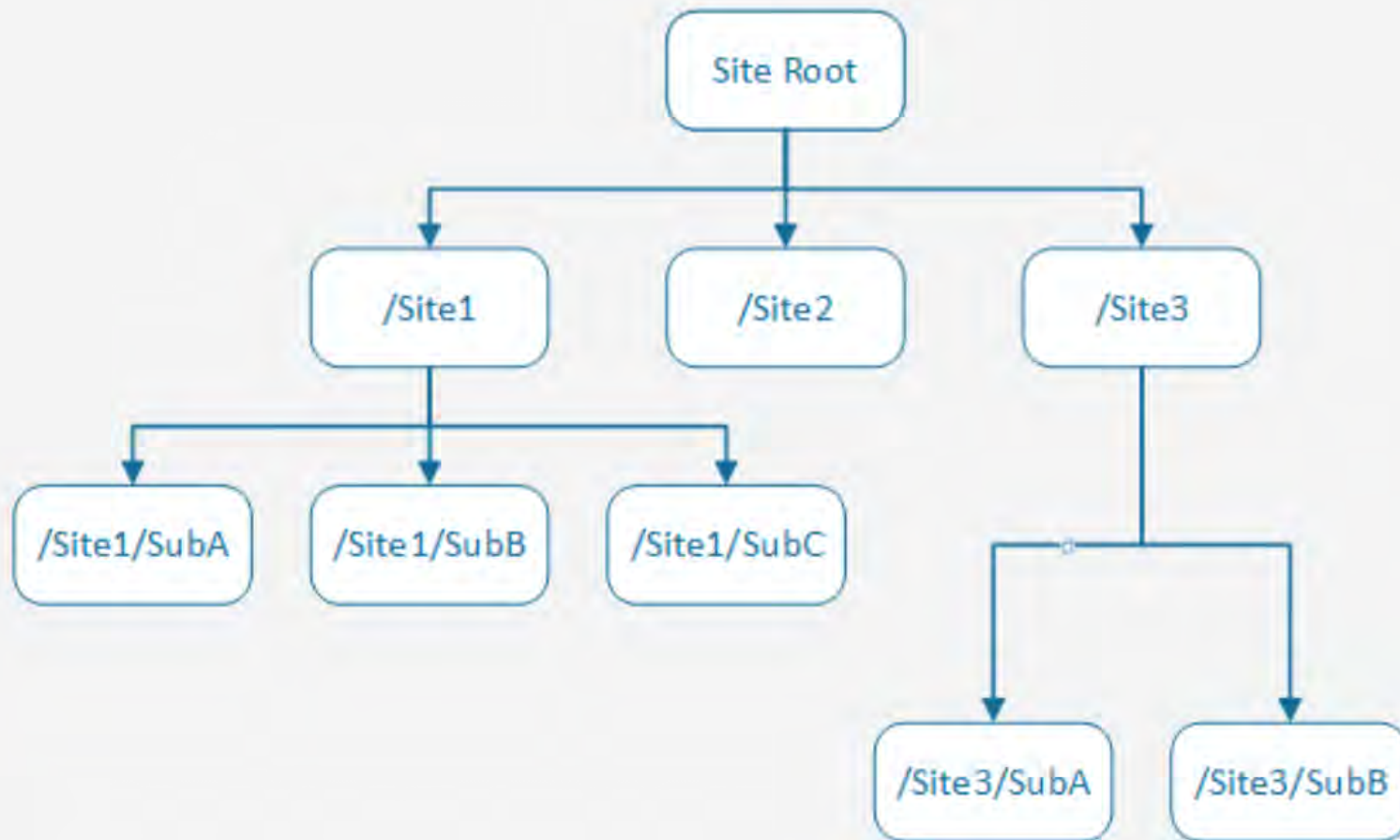
Using structural navigation is the default (but poor) choice for complex site hierarchies in the cloud.

- \* building each site node generates roughly 8 SQL Server round trips
- \* These sitemaps are then stored in the Object Cache on WFEs

Navigation style  
has a huge impact  
on performance.



8 site nodes/~64 SQL calls



8 site nodes/~64 SQL calls



## Better Options for Navigation

- Managed navigation (i.e., using a term set to drive navigational structures) can significantly improve page performance.  
*note: the SharePoint Server Publishing Infrastructure site collection Feature must be enabled to use managed navigation*
- Search-driven navigation leverages SharePoint's Search index and the process of client-side navigational rendering to dramatically speed things up.  
*note: implementation is non-trivial and less customizable*

Using structural navigation is the default (but poor) choice for complex site hierarchies in the cloud.

- \* building each site node generates roughly 8 SQL Server round trips
- \* These sitemaps are then stored in the Object Cache on WFEs

## Navigation style





As was pointed-out in the navigational scenario,  
Search can be used to boost performance significantly.

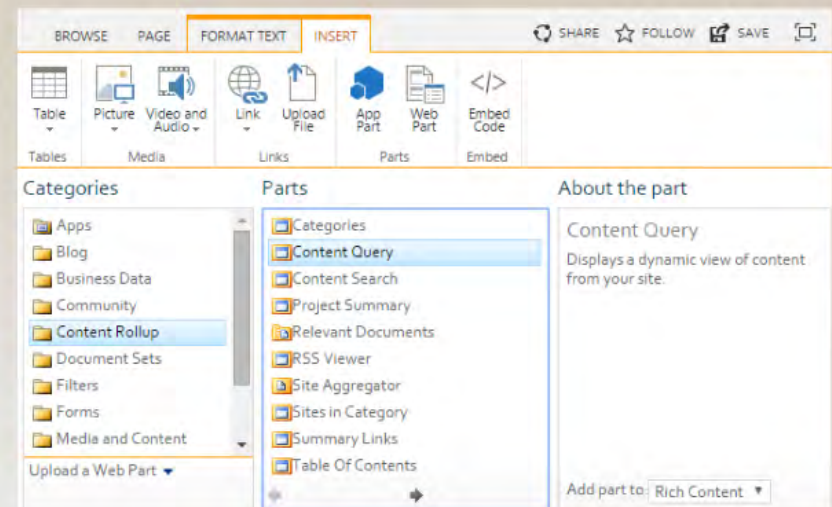


In the cloud, the CQWP can cause some signifi

ut in the navigational scenario,  
ed to boost performance significantly.



Do you like the Content  
Query Web Part (CQWP)?

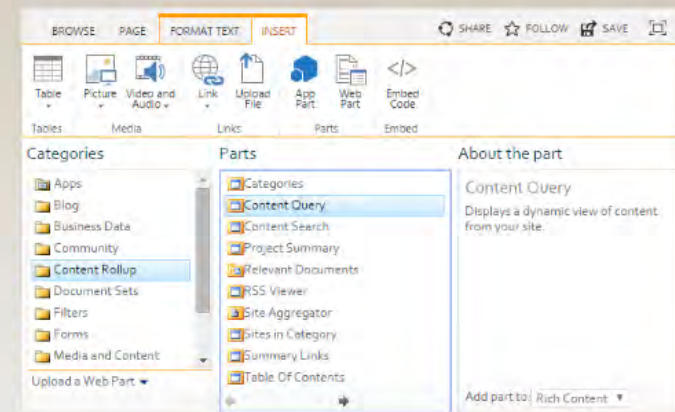


the CQWP can cause some significant performance hits.

As was pointed-out in the navigational scenario,  
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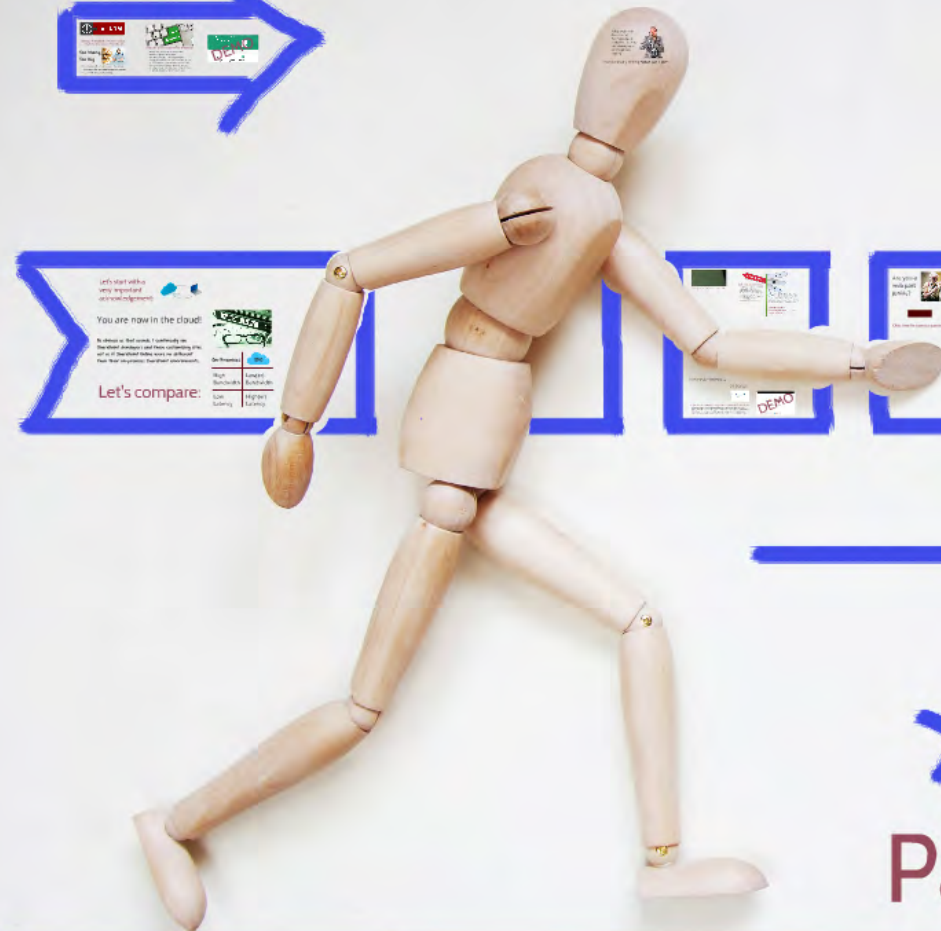


Do you like the Content  
Query Web Part (CQWP)?



**In the cloud, the CQWP can cause some significant performance hits.**

- The CQWP performs expensive cross-list and cross-site queries at run-time.
- The CQWP relies on the Object Cache to store results for acceptable performance.
- The Content Search Web Part (CSWP) provides options that are similar to the CQWP (and in a number of ways, more powerful) and uses Search so it's FAST!



# Path to Better Performance



Okay, time for a serious question ...

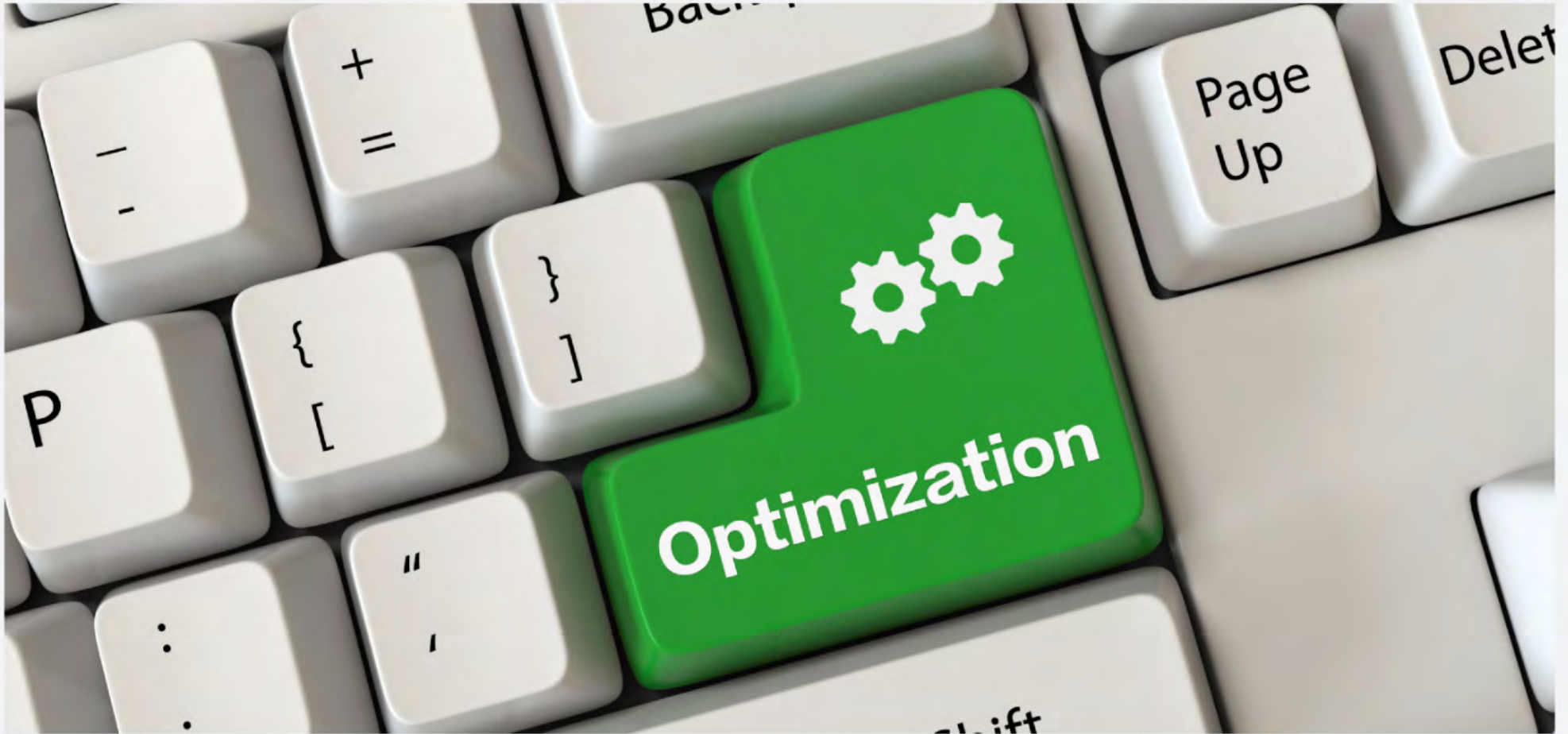
Are you a  
web part  
junkie?





If so, it's  
time to  
talk rehab.



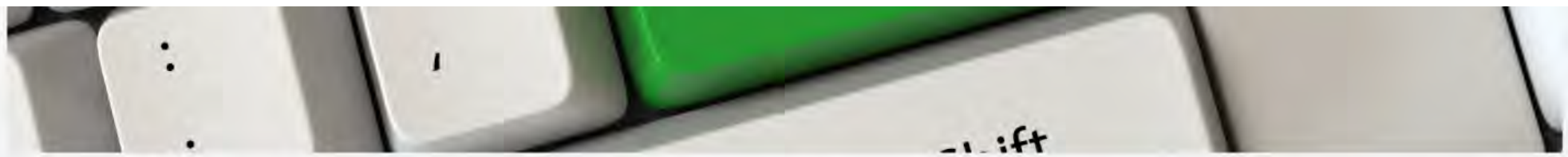


What's the alternative to freebasing web parts?



**There's no single**



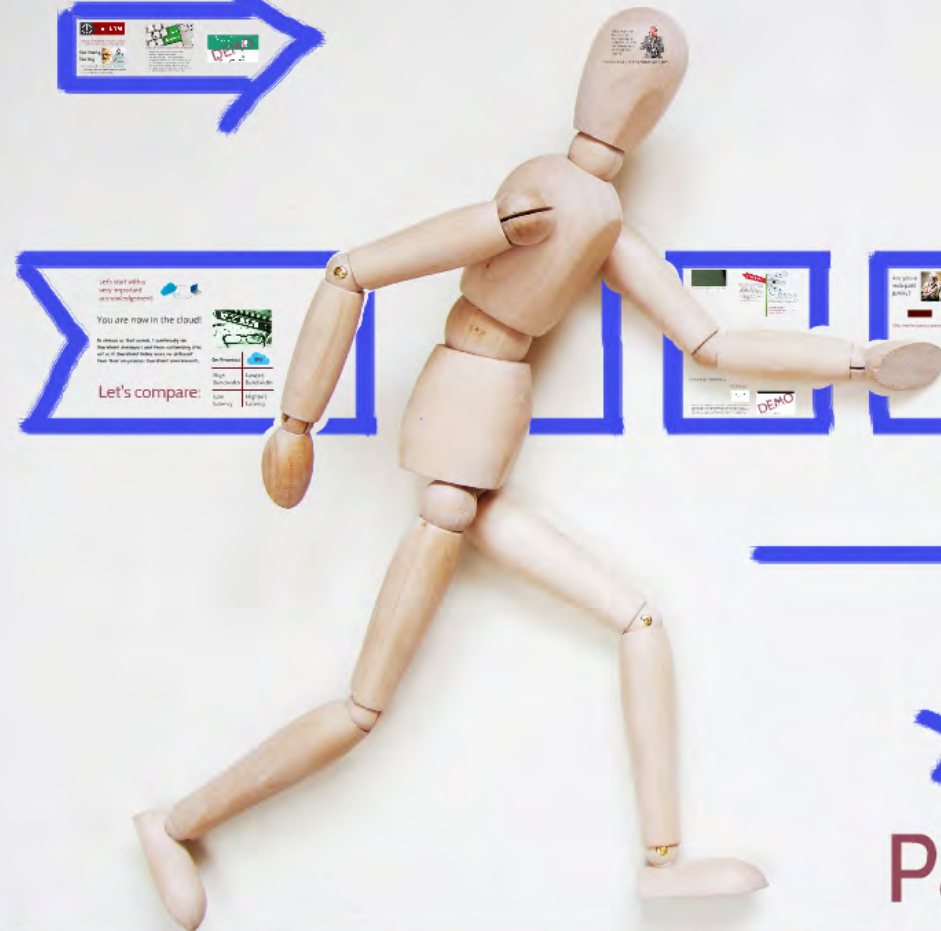


What's the alternative to freebasing web parts?



**There's no single  
(or simple) answer.**

Generally speaking, consider leveraging client-side code (JavaScript) and asynchronous techniques - both of which we'll discuss soon.



Let's compare:

High Security	High Reliability
High Availability	High Performance

DEMO

DEMO

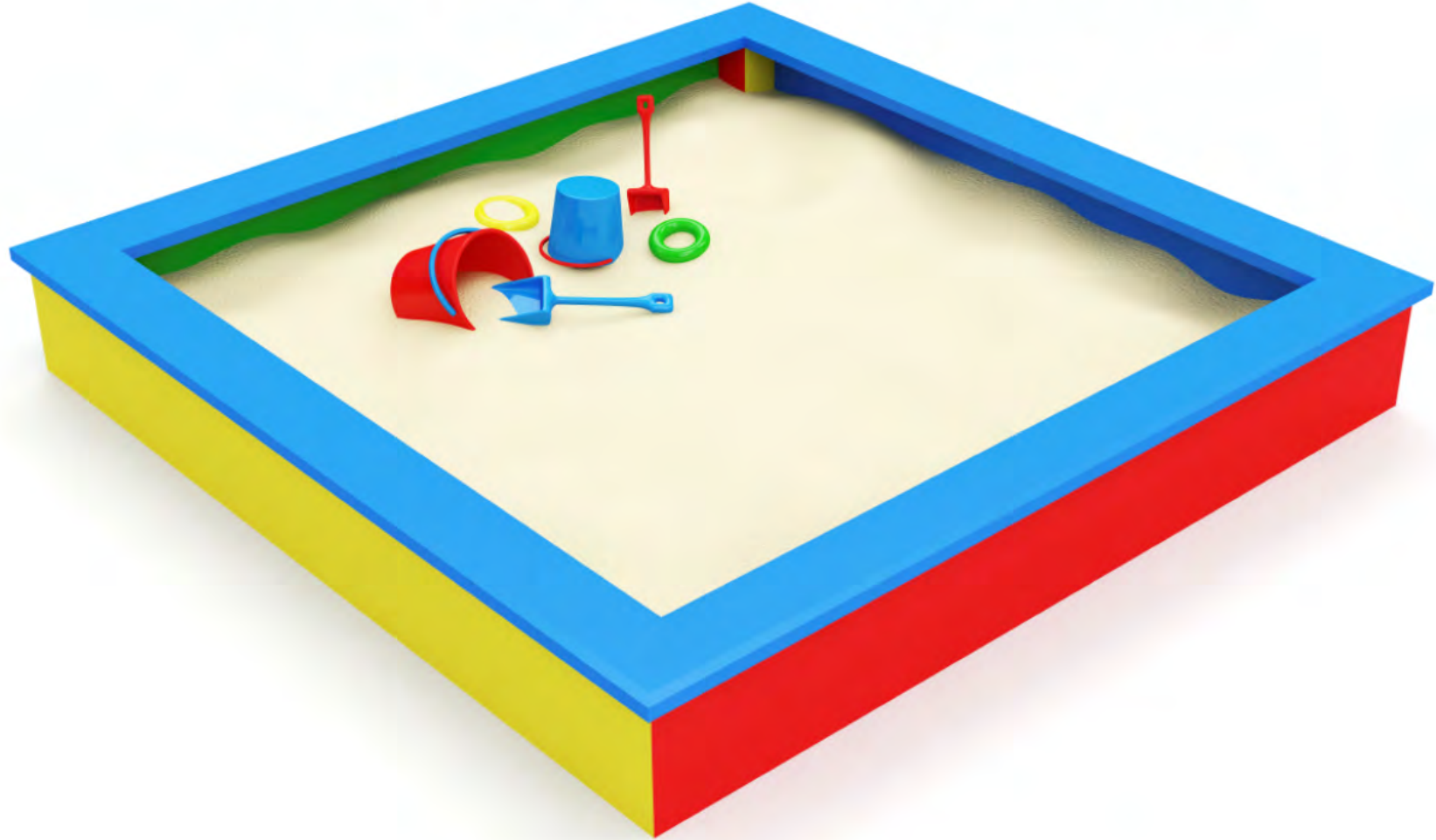
This is a sandboxed solution.  
Say "no" to "one size fits all" solutions.

DEMO

DEMO

# Path to Better Performance

This is a sandbox.



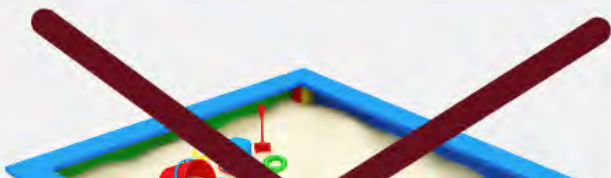
**WSP File**  
(CAB structure)

This is a sandbox.



MANIFEST.XML

This is a sandboxed solution.



Say "no" to

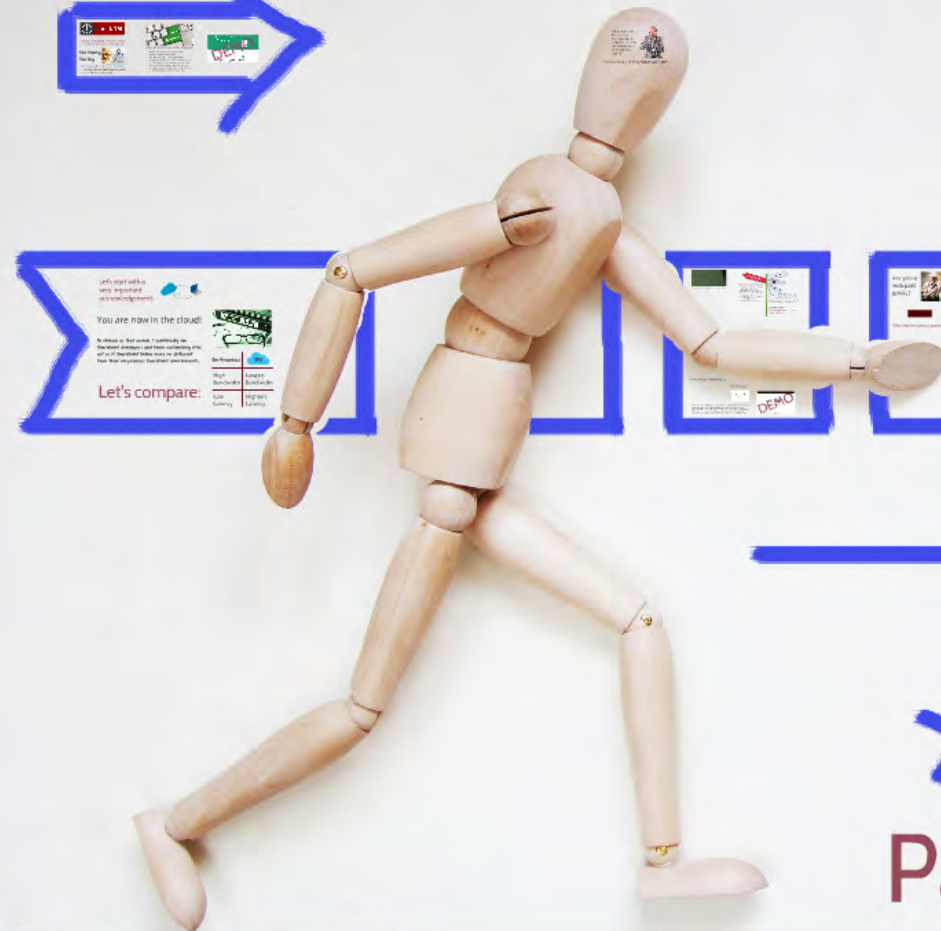
custom code

# This is a sandboxed solution.



Say "no" to *custom code* sandboxed solutions.

- Using sandboxed solutions to deploy declarative assets like HTML, CSS, JavaScript, etc., is still *\*technically\** okay.
- The use of custom code in sandboxed solutions was deprecated in SharePoint 2013 and replaced by the Add-In Model (formerly the new "App Model").
- The big problem with SPO: behind the scenes, (publisher) certificate validation checks occur (on SPO servers) and fail with sandboxed solutions containing managed code.
- These validation checks can introduce *seconds* of page overhead!



Let's compare:

High Security	High Reliability
High Availability	High Scalability

DEMO

DEMO

This is a sandboxed solution.  
Say "no" to "one size fits all" solutions.

DEMO

DEMO

# Path to Better Performance

Sometimes, perception is everything.



**ALARM**

A page may load quickly, but if it FEELS slow to users, it is the SAME AS BEING SLOW.

# Sometimes, perception is everything.

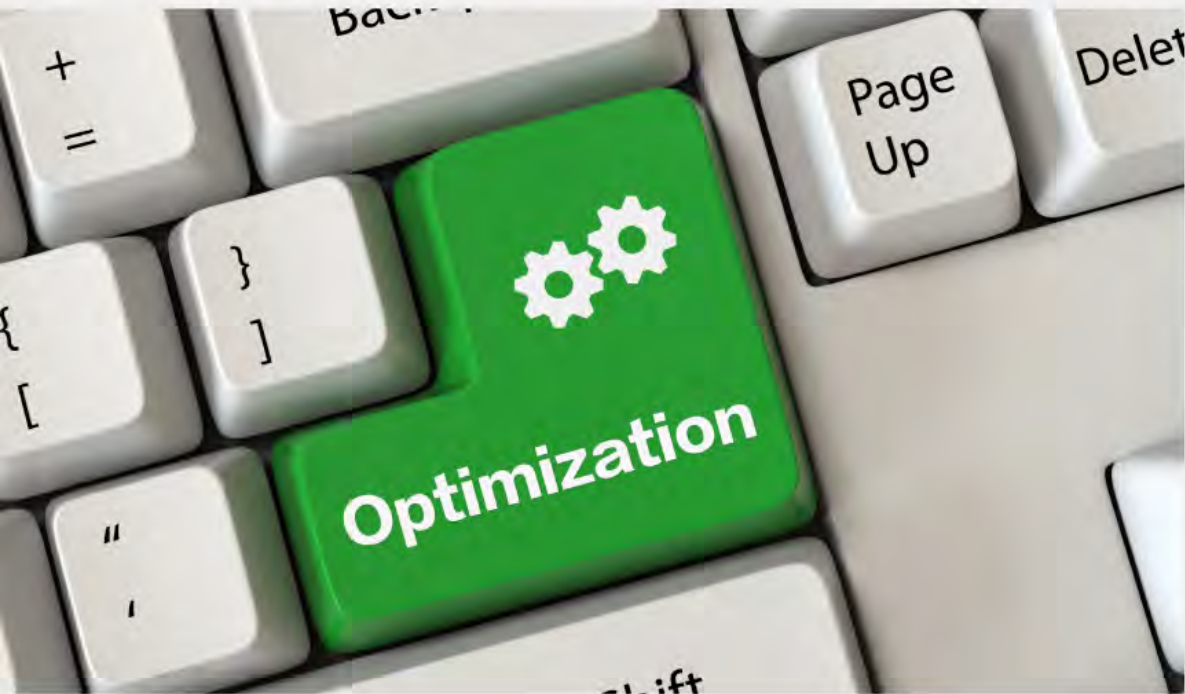


**ALARM**

A page may load quickly, but if it **FEELS** slow to users, it is the **SAME AS BEING SLOW.**



# Develop your asynchronous programming techniques



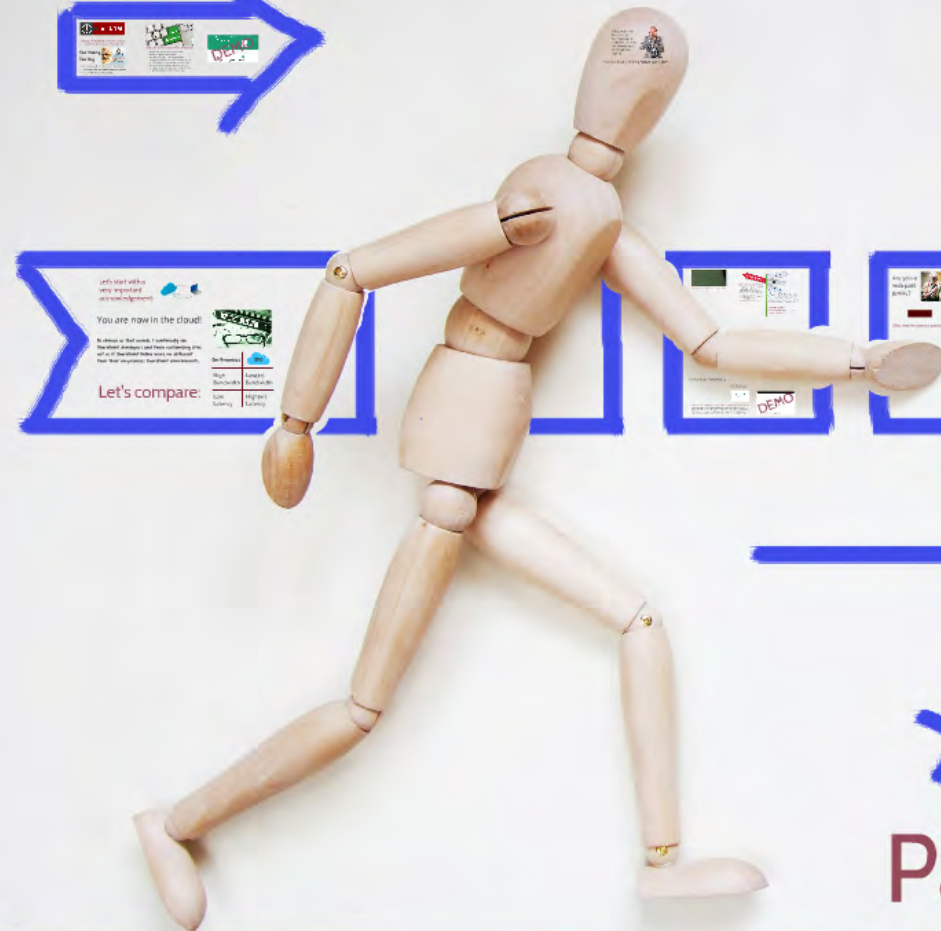
- You can't block a browser's main thread of execution, so leveraging async development patterns is essential.
- Async programming is made much easier in jQuery using promises. Promises approximate a synchronous programming model under asynchronous conditions.
- Certain web parts (e.g., the CSWP) also allow you to set their (a)sync behavior.
- Good use of async techniques make pages **appear** to load faster ... and as we discussed, perception is everything.

# Speaking of asynchronous techniques:

## Only load what you need.

- Instead of fetching everything at once within the context of the initial page load, retrieve the page with only the payload that's needed immediately.
- (Lazy) load images and other items "below the fold" only if users start scrolling down and will see them (e.g., Facebook and LinkedIn's "forever-scrolling" pages).





Let's compare:

High Security	High Reliability
High Availability	High Performance

DEMO

DEMO

This is a sandboxed solution.  
Say "no" to "one size fits all" solutions.

DEMO

DEMO

# Path to Better Performance

Ask yourself this question:



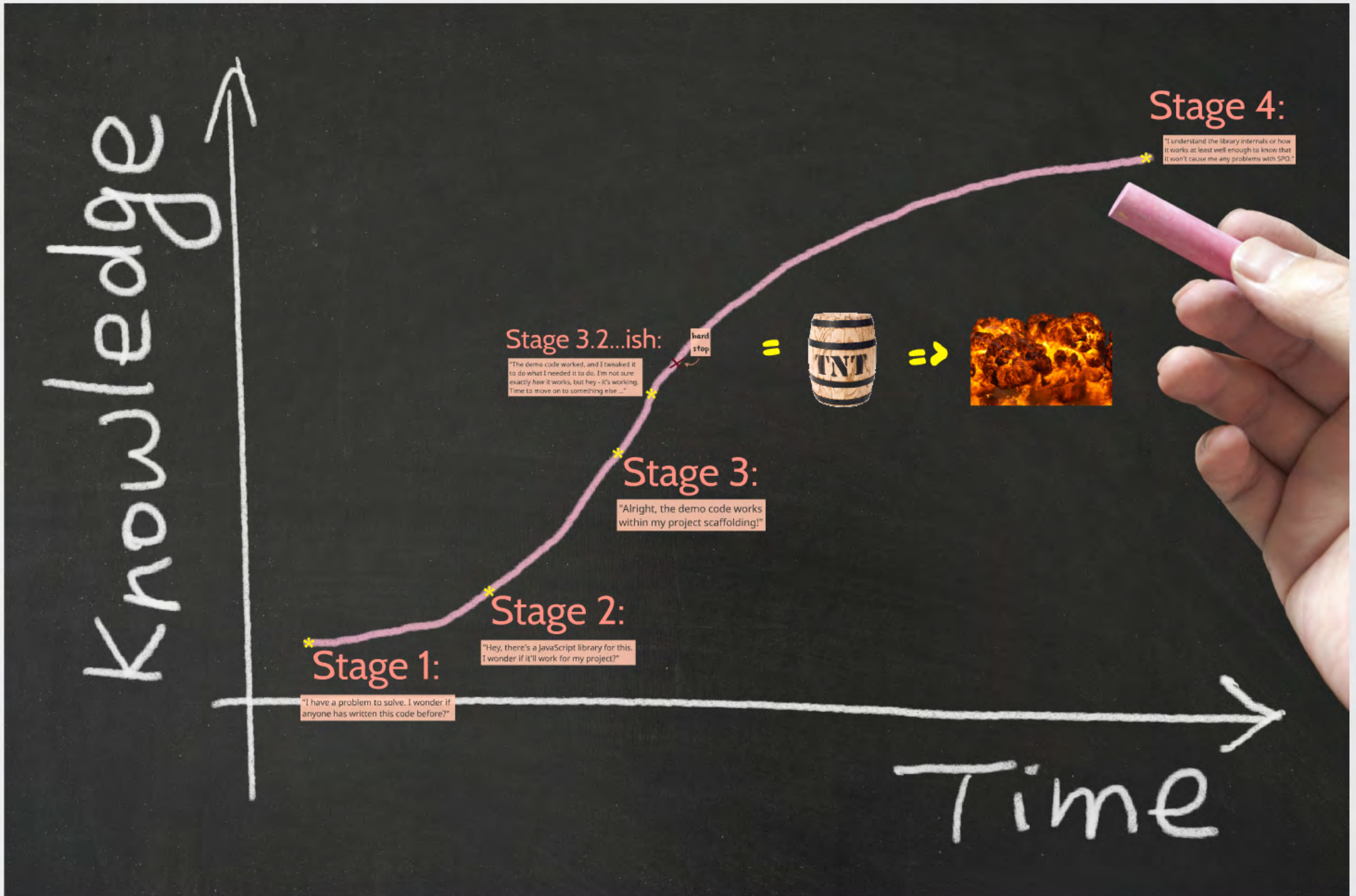
How well do I  
know the code  
and libraries  
I'm using?



Reason I ask: when troubleshooting performance issues, I commonly encounter a pattern that can be illustrated with the following diagram of stages:

I'm using?

be illustrated with the following diagram of stages:



"Alright,  
within m



\*  
Stage 1:

"I have a problem to solve. I wonder if anyone has written this code before?"

\*  
Stage 2:

"Hey, there's a JavaScript library for this. I wonder if it'll work for my project?"



# Stage 3:

"Alright, the demo code works within my project scaffolding!"



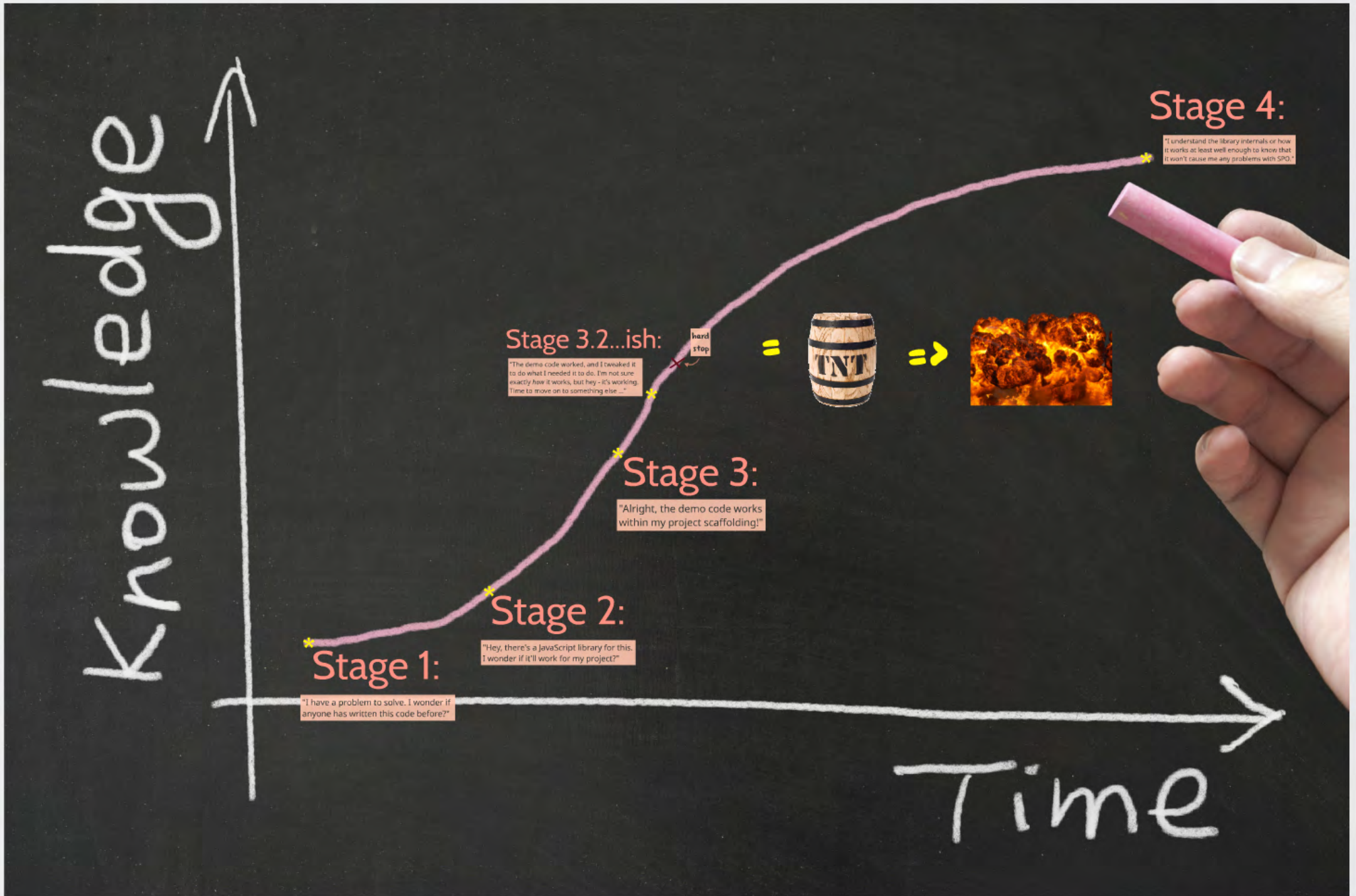
# Stage 4:

"I understand the library internals or how it works at least well enough to know that it won't cause me any problems with SPO."



I'm using?

be illustrated with the following diagram of stages:



# Stage 3.2...ish:

"The demo code worked, and I tweaked it to do what I needed it to do. I'm not sure exactly *how* it works, but hey - it's working. Time to move on to something else ..."

hard  
stop

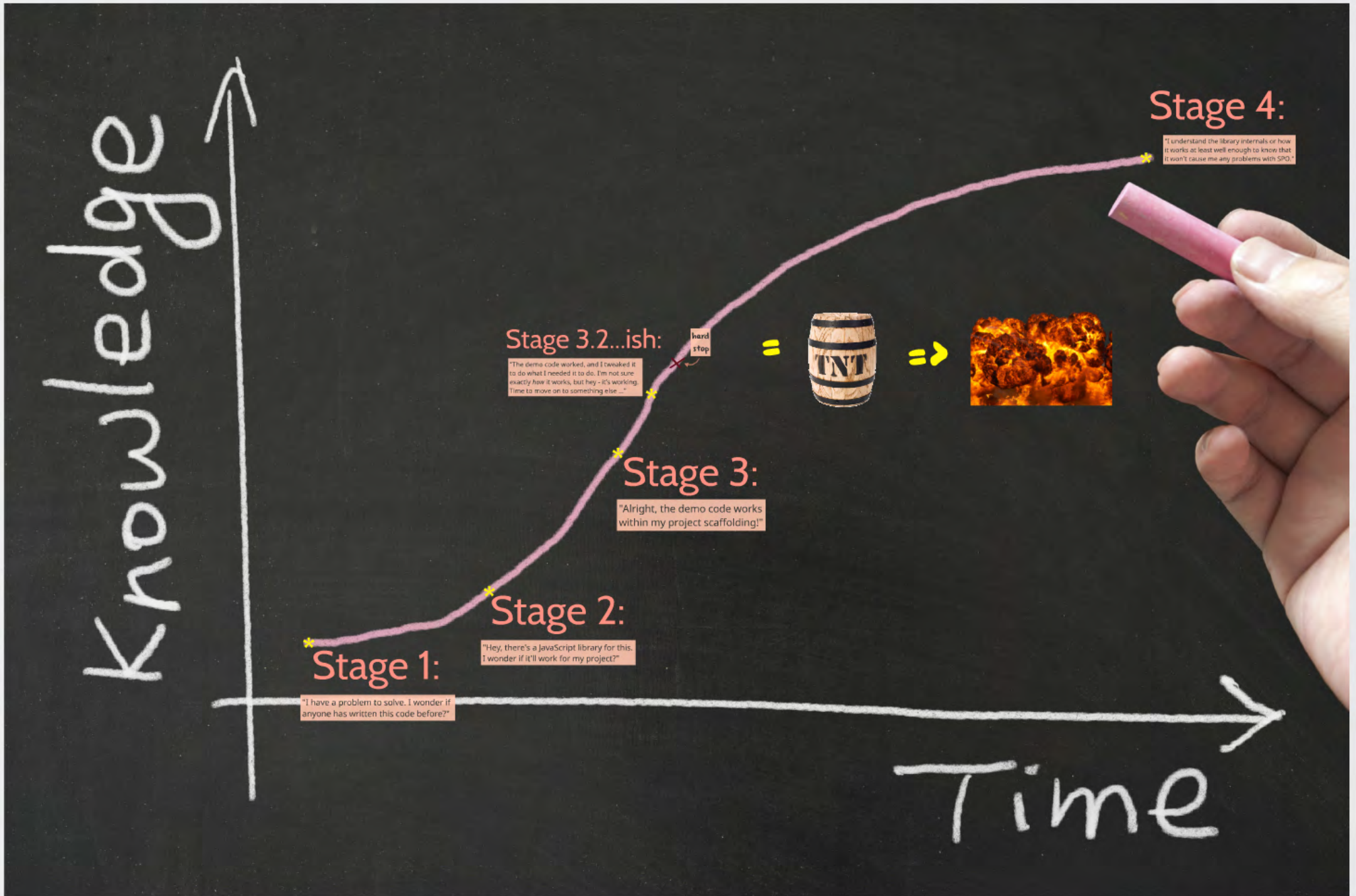


# Stage 3:

What is the next stage?

I'm using?

be illustrated with the following diagram of stages:



example

How many of you



example

## How many of you know who this man is?

Chances are at least one or two of you have used code that he has created to get things done in your client-side development projects ...



Before CSOM/JSOM and REST  
Marc's library simplified access  
for developers everywhere. It



# Marc D. Anderson

- **creator of SPServices**
- master of client-side development and associated techniques

Before CSOM/JSOM and REST APIs - and before WCF SVC endpoints - Marc's library simplified access to the older ASMX web service endpoints for developers everywhere. It's still used heavily today.



**Wow!**

Last check on  
CodePlex (for  
SPServices):

**Anderson**

**> 27,000**

**SPServices**

**downloads**

client-side



So, getting back to "know your code/libraries" and how they work ...

As Marc will tell you, SPServices works just

So, getting back to "know your code/libraries" and how they work ...

As Marc will tell you, SPServices works just fine with SharePoint Online. But even Marc will tell you that you probably shouldn't use all of SPServices' methods when accessing SPO.

```
1 //Pre-populate all "Contact" fields with current user
2 var thisUserName = $().SPServices.SPGetCurrentUser({
3     fieldName: "Title",
4     debug: false
5 });
6 $().SPServices.SPFindPeoplePicker({
7     peoplePickerDisplayName: "Contact",
8     valueToSet: thisUserName,
9     checkNames: true
10 });
11 $().SPServices.SPFindPeoplePicker({
12     peoplePickerDisplayName: "Author/Contact",
13     valueToSet: thisUserName,
14     checkNames: true
15 });
16 $().SPServices.SPFindPeoplePicker({
17     peoplePickerDisplayName: "Organizer/Contact",
18     valueToSet: thisUserName,
19     checkNames: true
20 });
```

Consider  
this code.

It works just  
fine and does  
exactly what  
the comment  
indicates.

**But it has a  
big problem.**

Anyone ever used the SPServices.SPGetCurrentUser() method

```
1 //Pre-populate all "Contact" fields with current user
2 var thisUserName = $().SPServices.SPGetCurrentUser({
3     fieldName: "Title",
4     debug: false
5 });
6 $().SPServices.SPFindPeoplePicker({
7     peoplePickerDisplayName: "Contact",
8     valueToSet: thisUserName,
9     checkNames: true
10 });
11 $().SPServices.SPFindPeoplePicker({
12     peoplePickerDisplayName: "Author/Contact",
13     valueToSet: thisUserName,
14     checkNames: true
15 });
16 $().SPServices.SPFindPeoplePicker({
17     peoplePickerDisplayName: "Organizer/Contact",
18     valueToSet: thisUserName,
19     checkNames: true
20 });
```

Consider  
this code.

It works just  
fine and does  
exactly what  
the comment  
indicates.

**But it has a  
big problem.**

Has anyone ever used the SPServices.SPGetCurrentUser() method?

Switching over to REST-based calls

# WANTED: MARC ANDERSON



- Under the hood, `SPGetCurrentUser()` is generating an additional call to `/_layouts/userdisp.aspx` to “scrape” the contents of the page that is returned.
- If you (innocently) use `SPGetCurrentUser()` in your JavaScript files (especially multiple times in the context of a single page), you're creating all sorts of additional load on SPO and delaying the final results of your executing scripts.

# Switching over to REST-based calls to get current user information can dramatically reduce execution time.

We had a script where `SPGetCurrentUser()` was being called several times. The results from swapping-in REST-based calls for the `SPGetCurrentUser()` calls:

I also performed some basic tests to capture the speed differences. I performed each test 10 times and here are the results:

- \* Without the fix or browser caching - avg. 14.47 seconds
- \* With the fix without browser caching - avg. 7.17 seconds
- \* With the fix and browser caching - avg. 5.84 seconds



Path to Better Performance

# The Quick Summary



- Don't treat SPO like your on-premises SharePoint farm. The two operate differently.
- Server-based caching isn't your friend (generally speaking) in SPO.
- Your browser can be your best friend when trying to troubleshoot SPO performance issues.
- Know the code you implement - or at least profile it before release.



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# Questions?

*Please use Event Board  
to fill out a session evaluation.*

# Thank you!

Thank you



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Gearhead, Tinkerer, and

Microsoft MVP

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